CS 295: Optimal Control and Reinforcement Learning

Winter 2020

Assignment 4

due Monday, March 23 2020, 11pm

Part I

- 1. Consider a model-based reinforcement learning algorithm that estimates a model \hat{p} of the true dynamics p, and then uses it for planning. In all parts of this question, we assume that we can plan optimally in the estimated model, with the true non-negative reward function.
 - (a) Suppose that the estimated model is guaranteed to have

$$||p(s'|s,a) - \hat{p}(s'|s,a)||_1 \leqslant \epsilon,$$

for all s and a, and that the initial distribution $p(s_0)$ is known.

Show that $|\mathbb{E}_{p_{\pi}}[r_t] - \mathbb{E}_{\hat{p}_{\pi}}[r_t]| \leq \epsilon t r_{\max}$, for any policy $\pi(a|s)$.

Hint: show by induction that $||p_{\pi}(s_t) - \hat{p}_{\pi}(s_t)||_1 \leq \epsilon t$.

Bonus: show the tighter bound $|\mathbb{E}_{p_{\pi}}[r_t] - \mathbb{E}_{\hat{p}_{\pi}}[r_t]| \leq \frac{1}{2}\epsilon t r_{\max}$.

- (b) Conclude that planning in \hat{p} is near-optimal: $\mathbb{E}_{p_{\pi}}[R] \mathbb{E}_{p_{\hat{\pi}}}[R] \leqslant 2\frac{\gamma}{(1-\gamma)^2}\epsilon r_{\max}$ (or without the 2, given the bonus question above), where π is optimal for p and $\hat{\pi}$ is optimal for \hat{p} . Note that $\sum_{t} \gamma^{t} t = \frac{\gamma}{(1-\gamma)^{2}}$.
- (c) Suppose that the state space is continuous, and that both the true dynamics f and the model \hat{f} are deterministic, with a known initial state s_0 . Determinism implies that there exists an optimal open-loop policy, i.e. a sequence of actions. Suppose that the true dynamics, the model, and the reward function are all Lipschitz, i.e. there exists a constant L such that $||f(s,a) f(\hat{s},a)|| \le L||s \hat{s}||$, for all s, \hat{s} , and a, and similarly for \hat{f} ; and for r, i.e. $|r(s,a) r(\hat{s},a)| \le L||s \hat{s}||$. Suppose L > 1. Suppose further that the estimated model is guaranteed to have

$$||f(s,a) - \hat{f}(s,a)|| \le \epsilon,$$

for all s and a.

Let r_t and \hat{r}_t be the rewards in step t when the same sequence of actions is taken in f and, respectively, in \hat{f} . Show that $|r_t - \hat{r}_t| \leq \frac{L^t - 1}{L - 1} L \epsilon$.

2. A finite-state controller (FSC) is a finite-state machine with state space \mathcal{M} ; an internal state update distribution, upon observing o_t , from internal state m_{t-1} to m_t with probability $\pi(m_t|m_{t-1}, o_t)$; and an action emission distribution $\pi(a_t|m_t)$.

Given a FSC and POMDP dynamics $p(s_{t+1}|s_t, a_t)$ and $p(o_t|s_t)$, write down a forward recursion for computing the joint distribution of m_{t-1} and s_t ; that is, show how to compute $p_{\pi}(m_t, s_{t+1})$ using p, π , and $p_{\pi}(m_{t-1}, s_t)$. Show how to recover from this joint distribution the predictive belief $p(s_t|m_{t-1})$.

Given also a reward function $r(s_t, a_t)$, write down a backward recursion for evaluating $V_{\pi}(s_t, m_t)$; that is, show how to compute $V_{\pi}(s_t, m_t)$ using p, π, r , and $V_{\pi}(s_{t+1}, m_{t+1})$.

3. Recall that in the A2C algorithm we have an actor π_{θ} and a critic V_{ϕ} . For on-policy experience (s, a, r, s'), with advantage $A_{\phi} = r + \gamma V_{\bar{\phi}}(s') - V_{\phi}(s)$, we have a value loss $\mathcal{L}_{\phi} = A_{\phi}^2$ and a policy gradient $\nabla_{\theta} \log \pi_{\theta}(a|s) A_{\phi}$.

Also recall that, in the "control as inference" framework, we optimally have that the policy is $\pi(a|s) = \frac{\pi_0(a|s) \exp \beta Q(s,a)}{\exp \beta V(s)}$, and therefore

$$Q(s,a) = V(s) + \frac{1}{\beta} \log \frac{\pi(a|s)}{\pi_0(a|s)}.$$
 (1)

In the SQL algorithm, the loss is the square Bellman error $(r + \gamma V_{\bar{\theta}}(s') - Q_{\theta}(s, a))^2$.

Consider implementing the SQL algorithm by parametrizing $Q_{\theta,\phi}$ as the function (1) of an actor π_{θ} and a critic V_{ϕ} . Write down the SQL loss for on-policy experience (s, a, r, s'), in terms of this $Q_{\theta,\phi}$. Expand the expression of its gradient, to show that it is equivalent to the gradient in A2C.

What is the equivalent of β in A2C?