

CS 273A: Machine Learning

Winter 2021

Lecture 6: Regularization

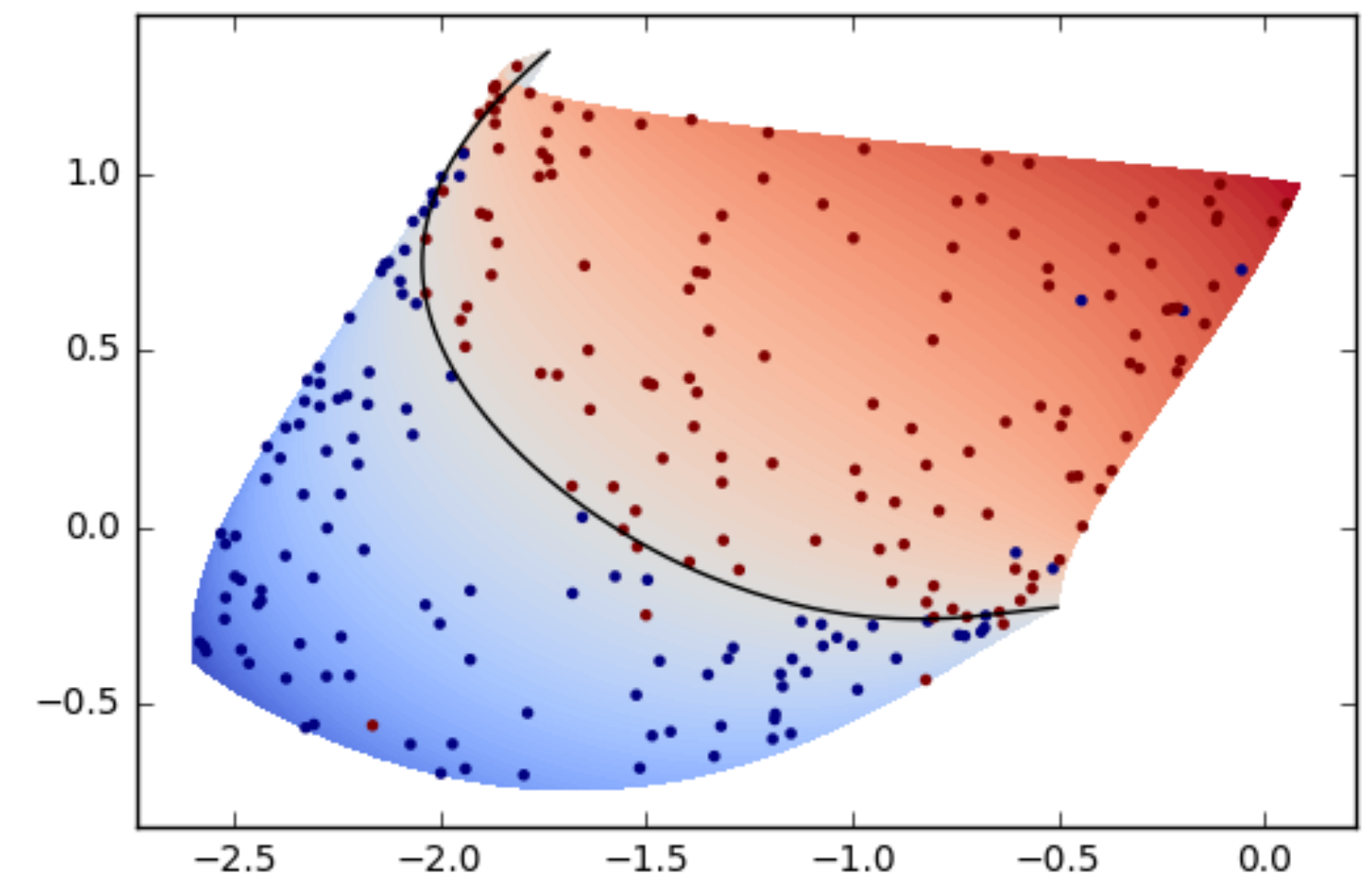
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All slides in this course adapted from Alex Ihler & Sameer Singh



Logistics

assignments

- Assignment 2 **due next Tuesday, Jan 26**

project

- Project guidelines on Canvas:
 - <https://canvas.eee.uci.edu/courses/34497/pages/projects>
- Team rosters **due next Thursday, Jan 28 on Canvas**

Today's lecture

Polynomial regression

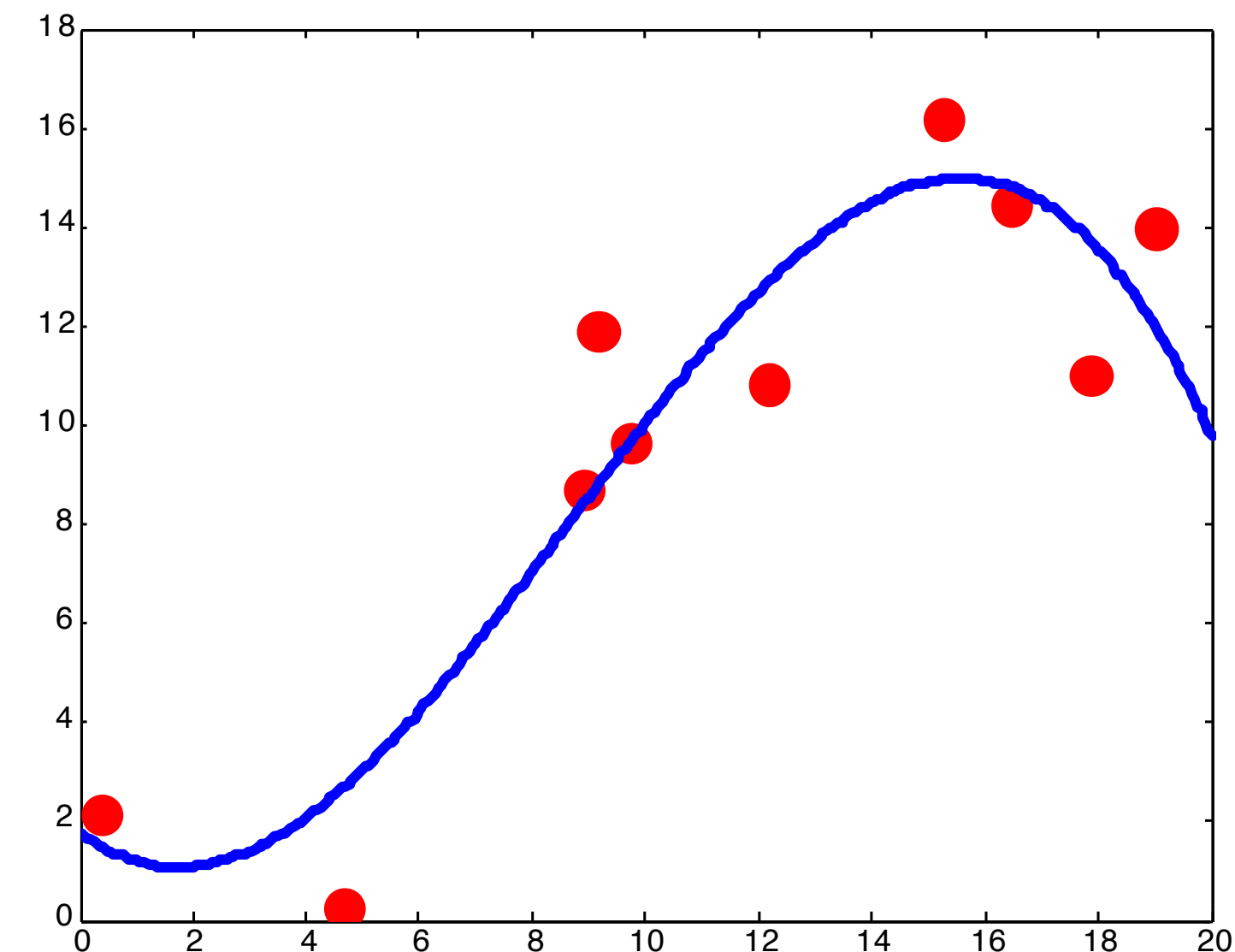
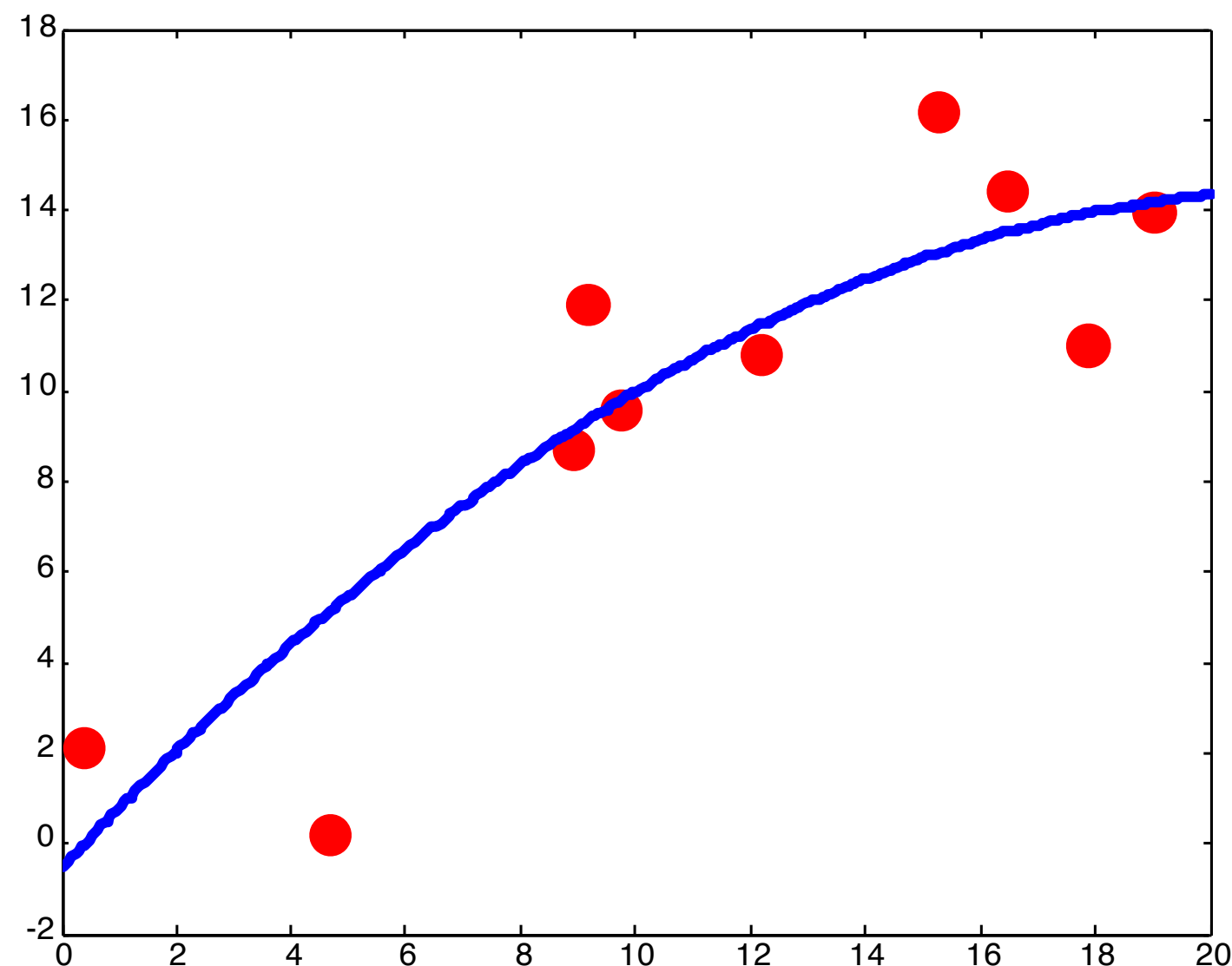
Inductive bias and regularization

Cross-validation

Linear classification

Polynomial regression

- Some data cannot be explained by linear regression
 - A higher-order polynomial may be a better fit



Polynomial regression

- Consider a polynomial in a single feature x

$$\hat{y} = \theta_0 + \theta_1 x + \theta_2 x^2 + \theta_3 x^3 + \dots$$

- Can we reduce this to something we already know?

- Think of higher-order terms x^2, x^3, \dots as **new features**

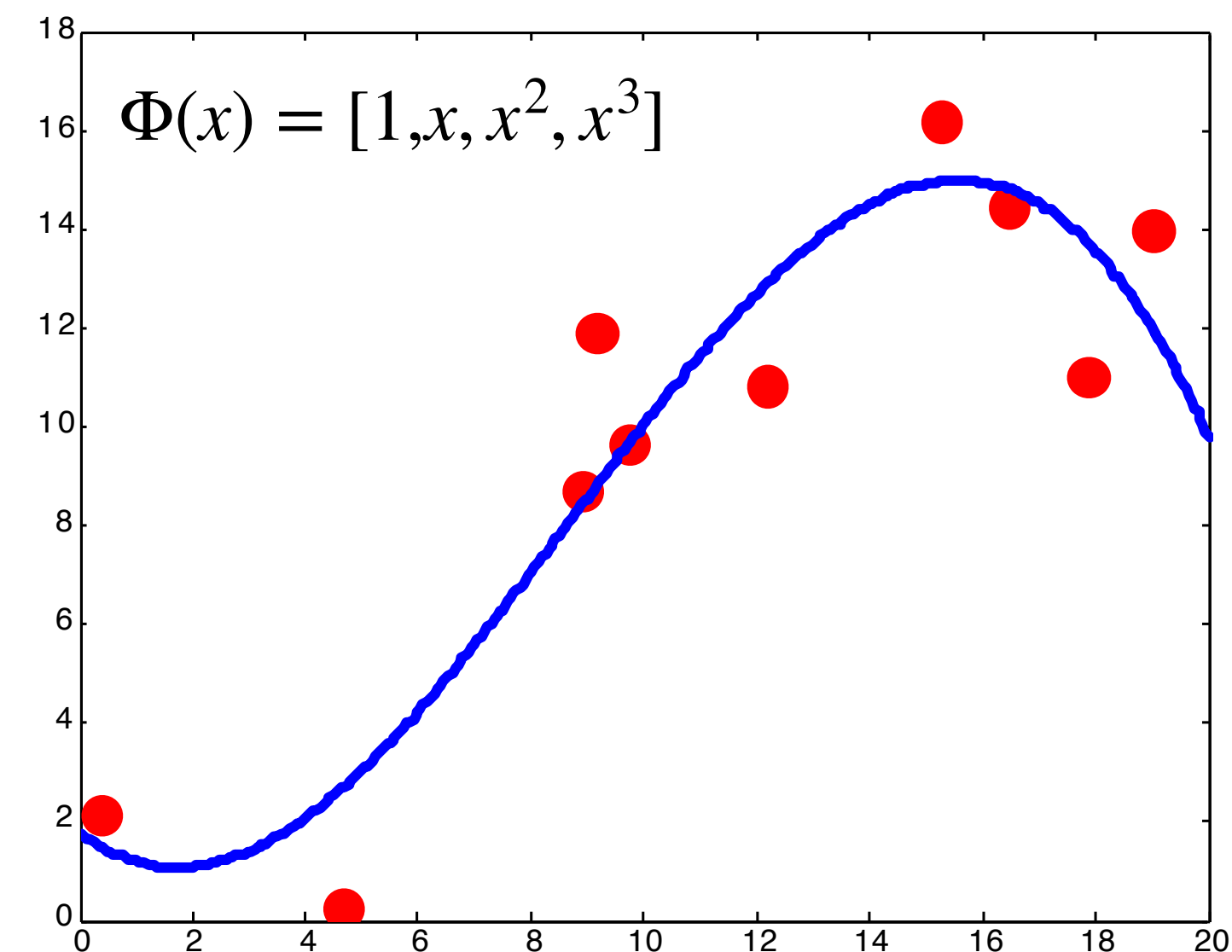
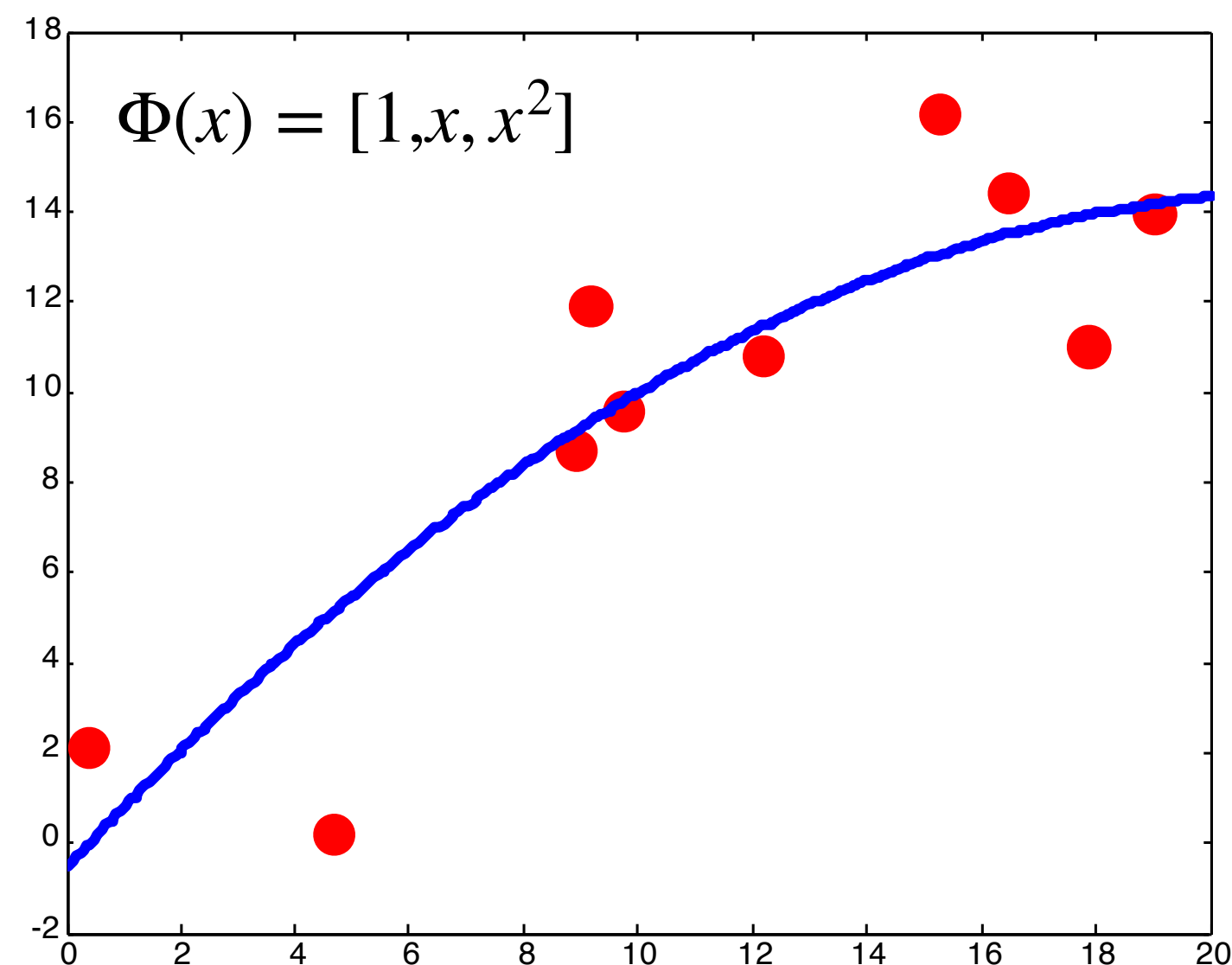
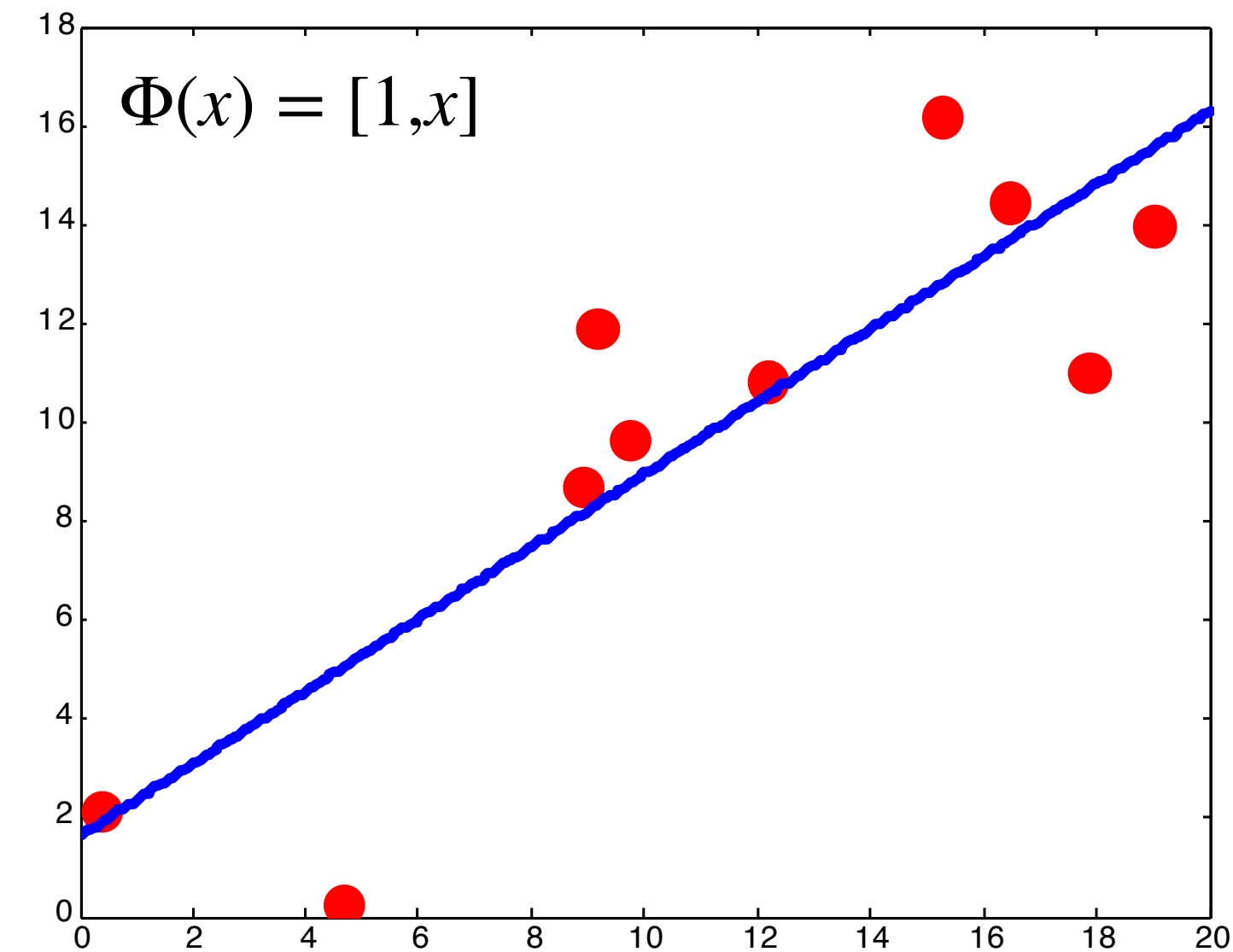
- $\mathcal{D} = \{(x^{(j)}, y^{(j)})\} \implies \{([x^{(j)}, (x^{(j)})^2, (x^{(j)})^3, \dots], y^{(j)})\}$

- Denote $\Phi(x) = [x, x^2, x^3, \dots]$

- Perform linear regression with $\hat{y} = \theta^\top \Phi(x)$

Polynomial regression

- Fit the same way as linear regression
 - With more features $\Phi(x)$

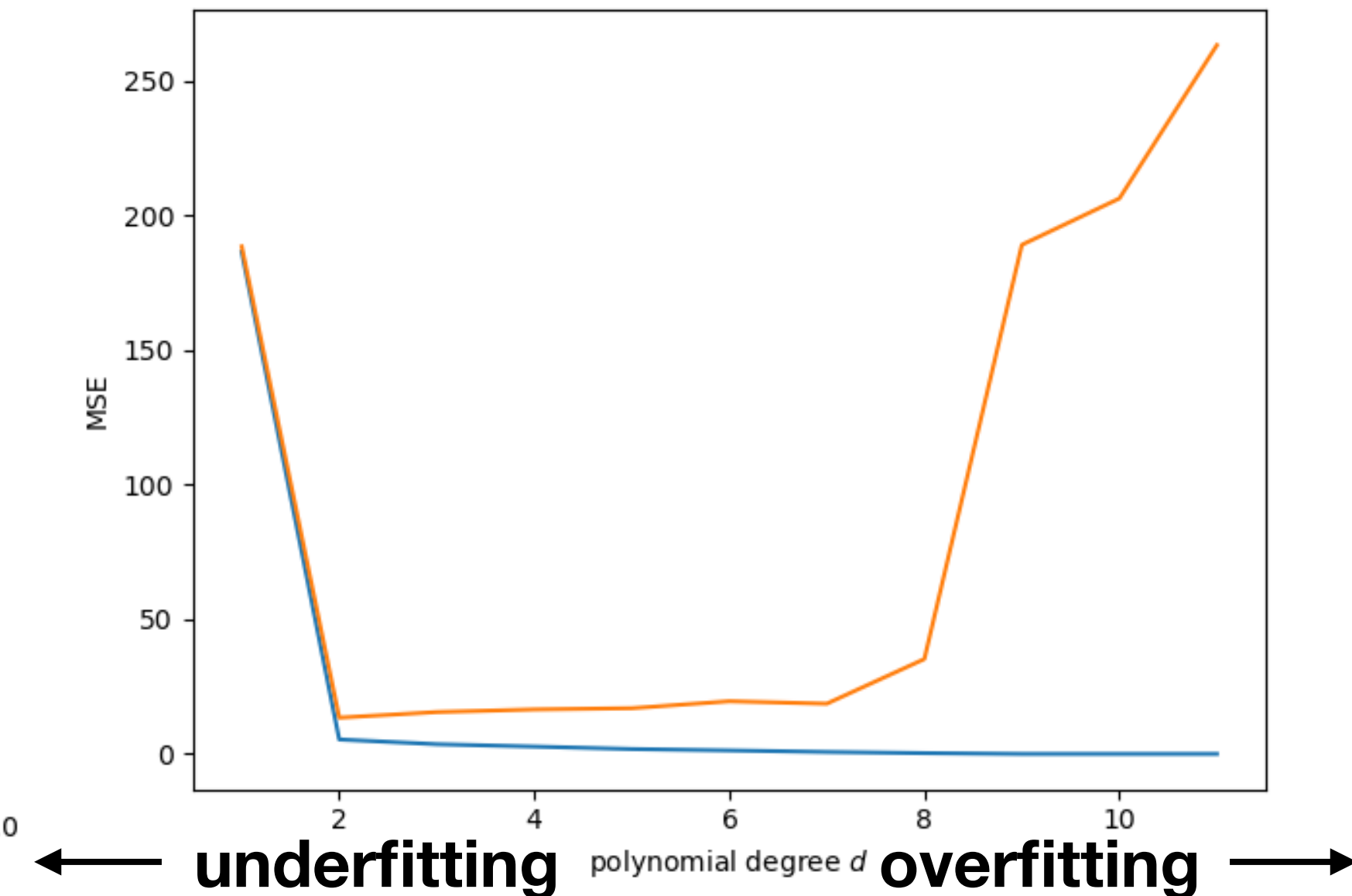
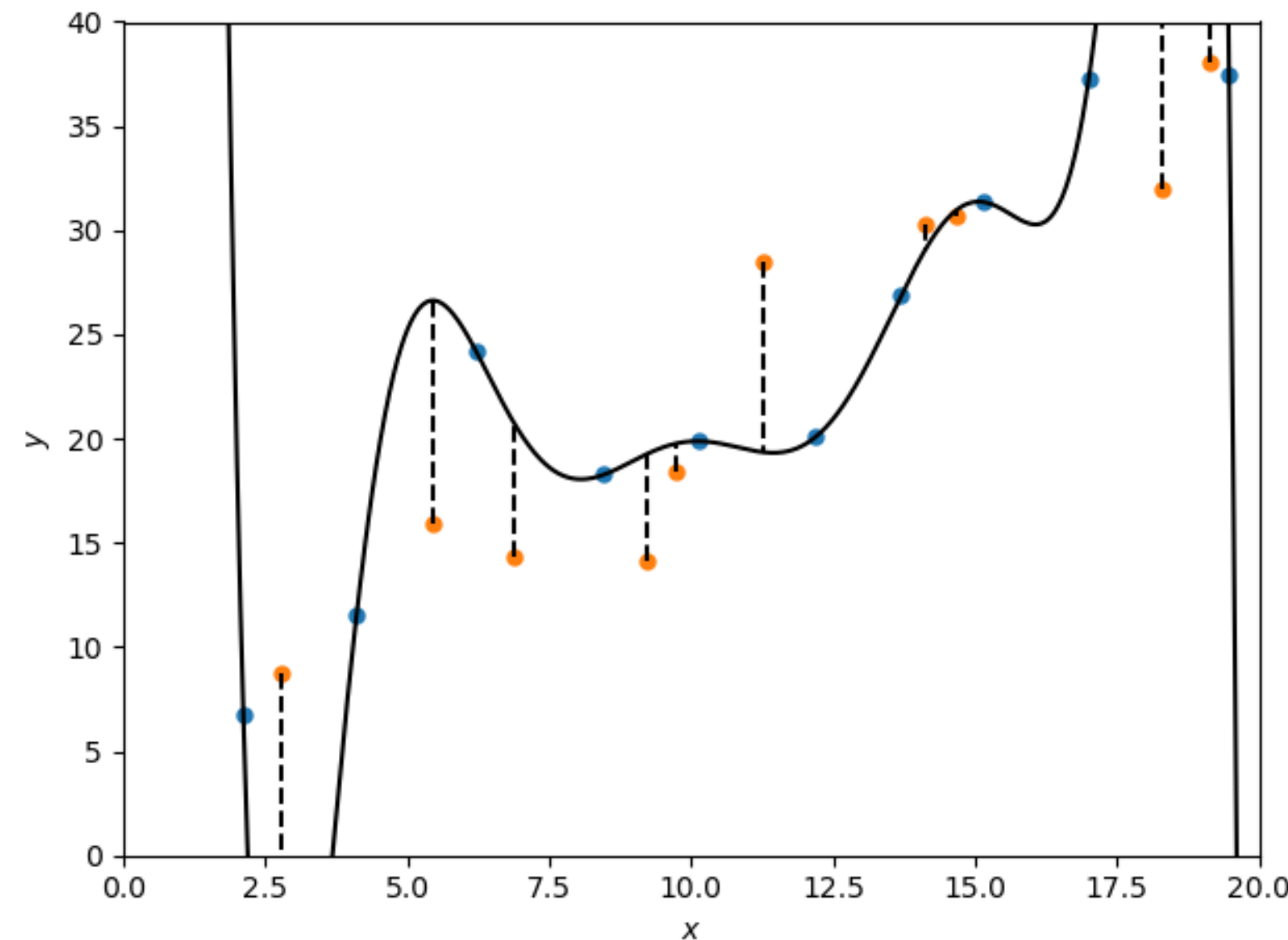
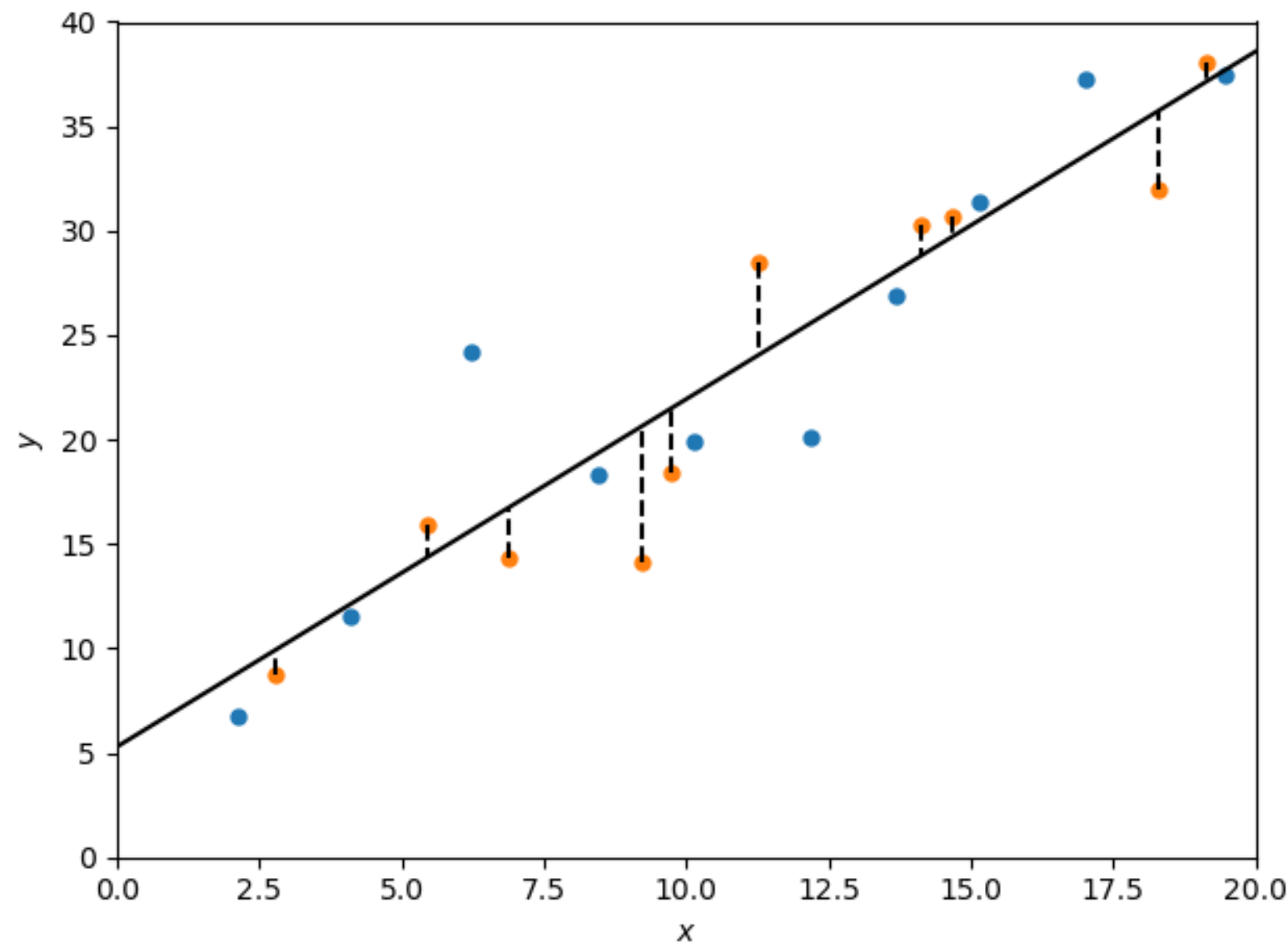


Feature expansion

- In principle, can use any features we think are useful
- Instead of collecting more information per data point
 - apply nonlinear transformation to x to get more “linear explainability” of y
- More examples:
 - Cross-terms between features: $x_i x_j, x_i x_j x_k, \dots$
 - Trigonometric functions: $\sin(\omega x + \phi)$
 - Others: $\frac{1}{x}, \sqrt{x}, \dots$
- Linear regression = **linear in θ** , the features can be as complex as we want

How many features to add?

- The more features we add, the more complex the model class
- Learning can always fall back to simpler model with $\theta_4 = \theta_5 = \dots = 0$
- But generally it won't, it will overfit
 - Better training data fit, worse test data fit



Today's lecture

Polynomial regression

Inductive bias and regularization

Cross-validation

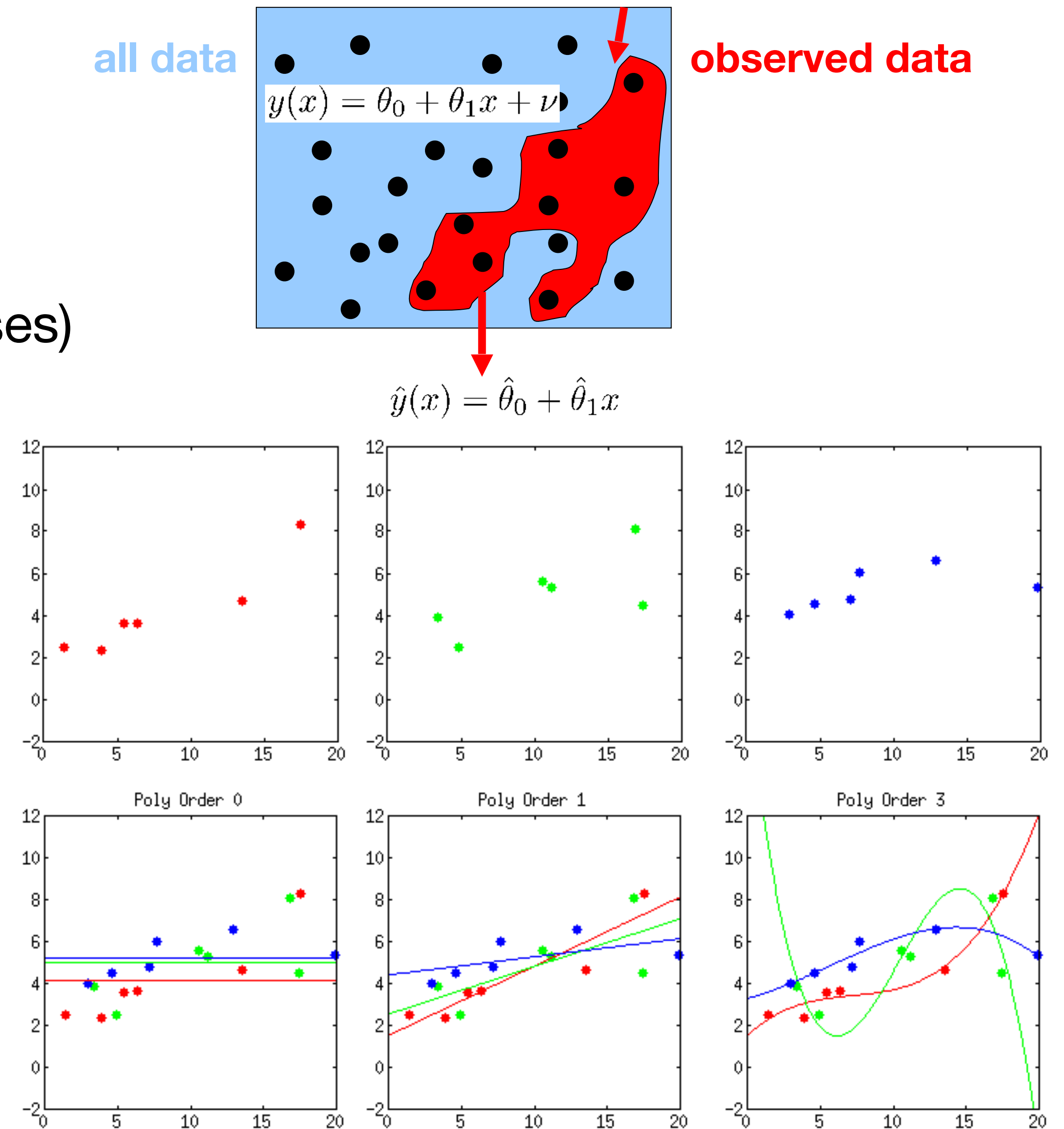
Linear classification

Inductive bias

- **Inductive bias** = assumptions we make to generalize to data we haven't seen
 - 10 data points suggest 9-degree polynomial, but we're “biased” towards linear
 - Examples: polynomials, smooth functions, neural network architecture, etc.
- Without any assumptions, there is no generalization
 - **No Free Lunch Theorem** = “Anything is possible” in the test data
- **Occam's razor**: prefer simpler explanations of the data

Bias vs. variance

- Imagine 3 universes → 3 datasets
- A simple model:
 - Poor prediction (on average across universes)
 - High **bias**
 - Doesn't vary much between universes
 - Low **variance**
- A complex model:
 - Low **bias**
 - High **variance**



Analyzing learning algorithms

- Learning algorithm (incl. model class): $\mathcal{A} : \mathcal{D} \rightarrow \theta$
- How good is a **model**?
 - Test loss: $\mathcal{L}_\theta = \mathbb{E}_{x,y \sim p}[\ell(y, \hat{y}_\theta(x))]$
- How good is an **algorithm**?
 - Expected test loss over datasets: $\mathbb{E}_{\mathcal{D}}[\mathcal{L}_{\theta(\mathcal{D})}]$
 - We can estimate it with multiple datasets
 - We can analyze it theoretically if we make some assumptions

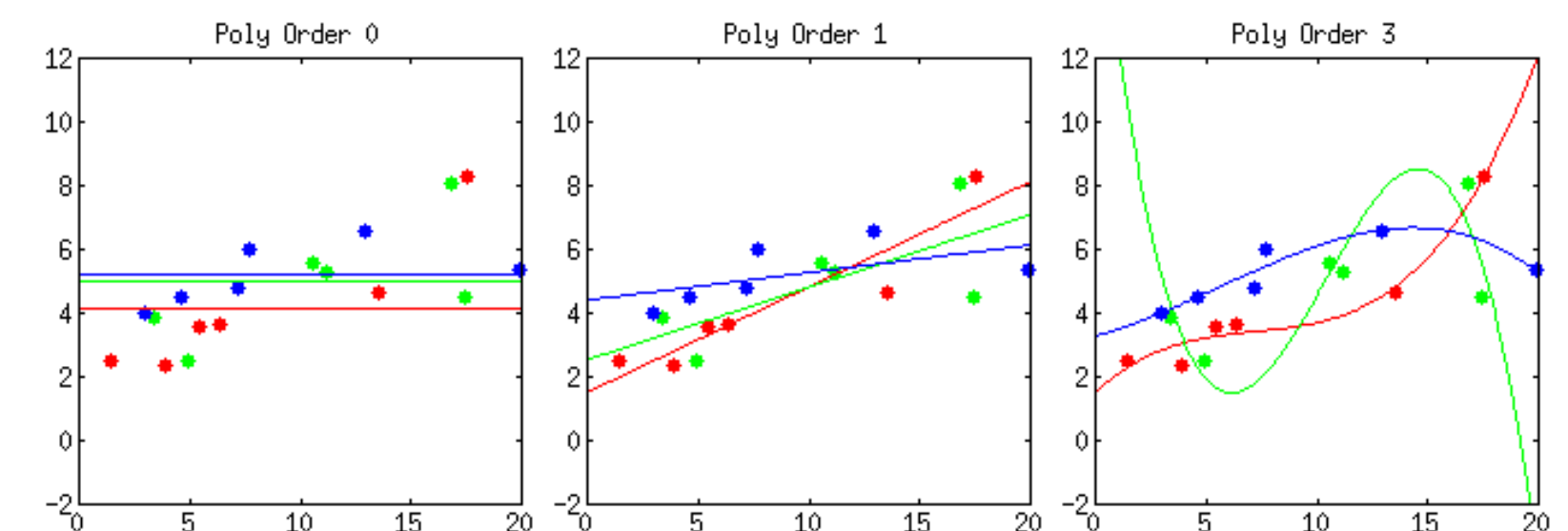
Bias–variance tradeoff

- For given test (x, y)
 - Expected MSE **over datasets** decomposes into bias and variance:

$$\begin{aligned}\mathbb{E}_{\mathcal{D}}[(y - \hat{y}_{\theta(\mathcal{D})}(x))^2] &= (\mathbb{E}_{\mathcal{D}}[\hat{y}] - y)^2 &&= (\text{bias}_{\mathcal{D}}[\hat{y}])^2 \\ &+ \mathbb{E}_{\mathcal{D}}[(\hat{y} - \mathbb{E}_{\mathcal{D}}[\hat{y}])^2] &&+ \text{var}_{\mathcal{D}}[\hat{y}]\end{aligned}$$

- Both components contribute equally to the quality of our algorithm
 - We can generally improve one at the expense of the other

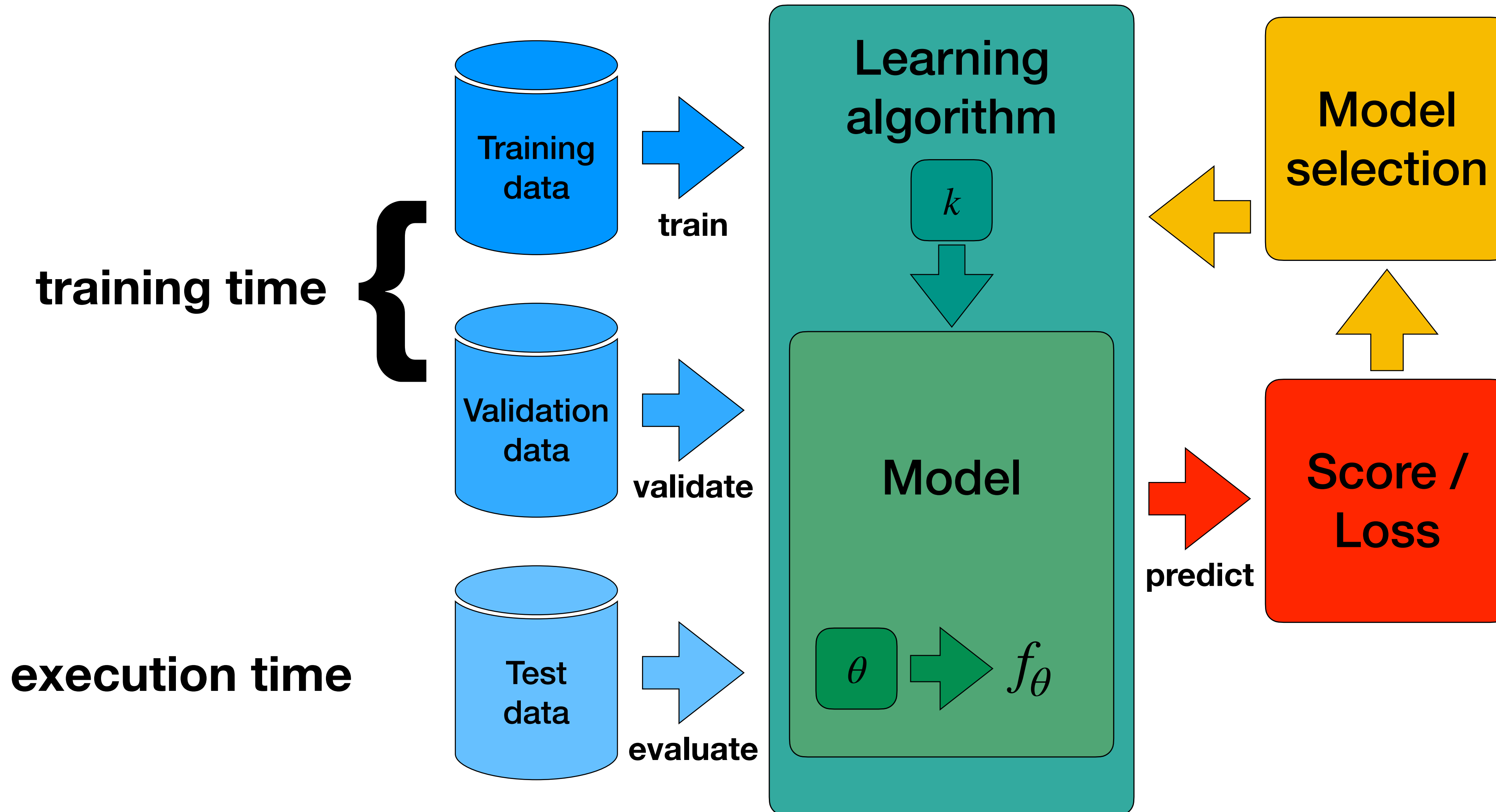
- **Bias** generally **decreases with complexity**
- **Variance** generally **increases with complexity**



Variance and overfitting

- Prediction that varies much with dataset = **overfits to noise** in training data
 - Rather than fitting the **trend** in the underlying distribution
 - Will perform poorly on test data
- How to select model complexity?
 - Model selection via validation

Model selection



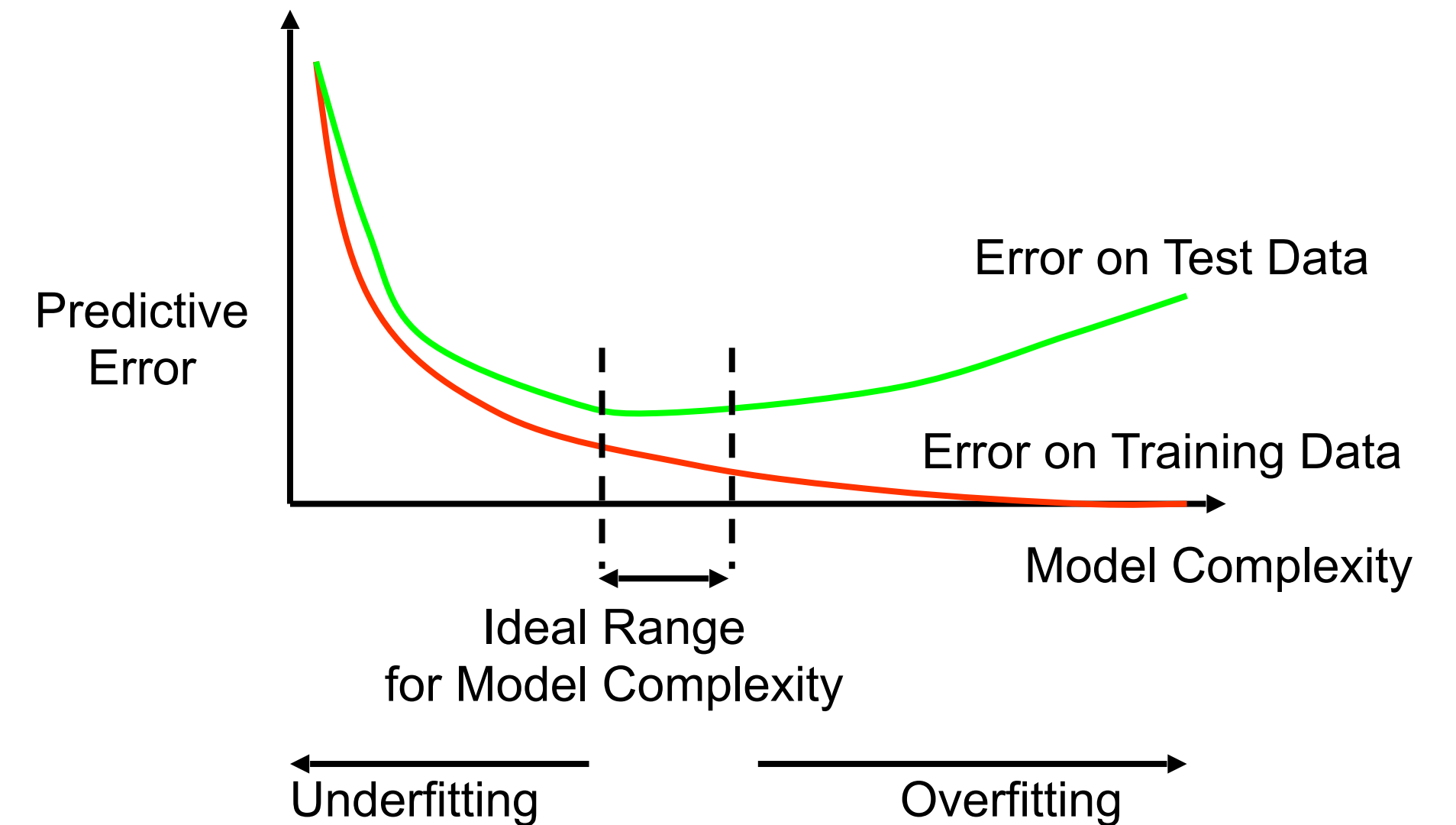
How to control model complexity?

- To increase model complexity:

- ▶ Add features, parameters
- ▶ More on this later

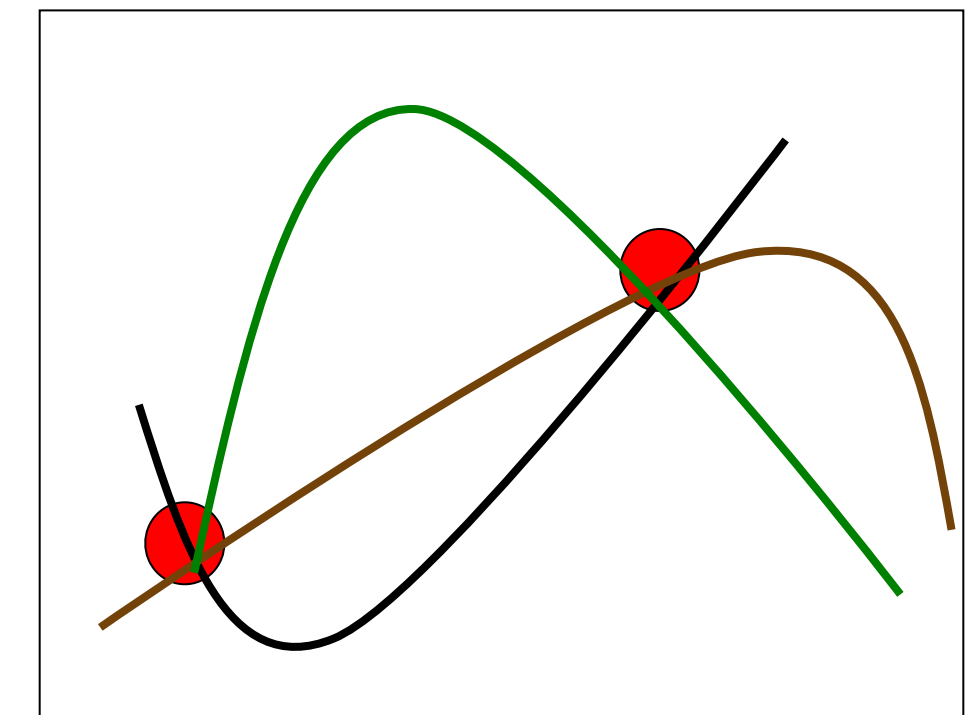
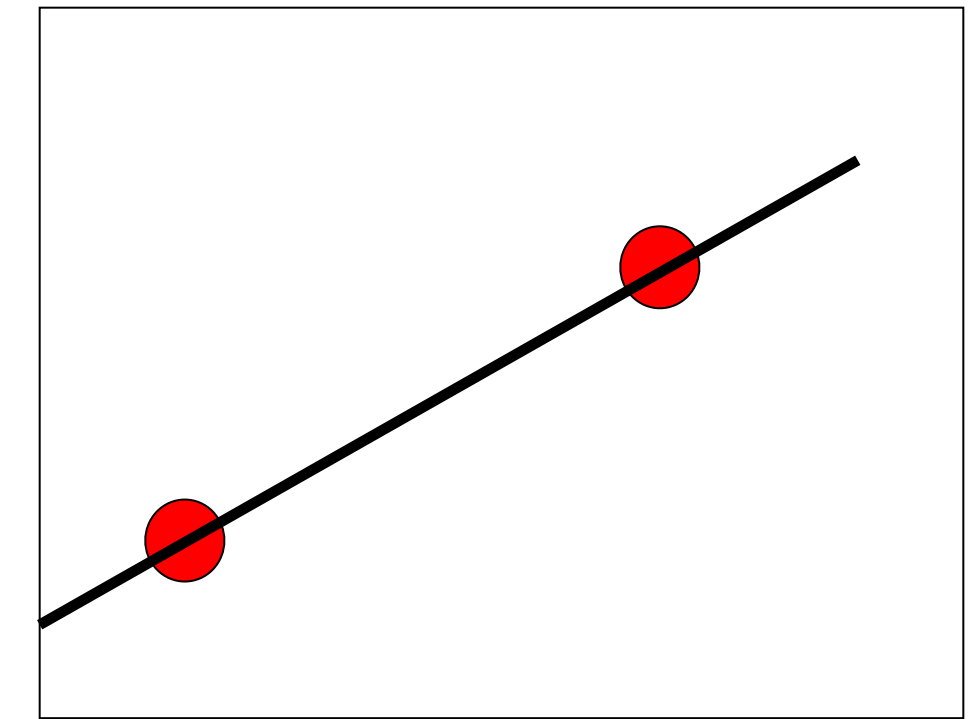
- To decrease model complexity:

- ▶ Remove features ([feature selection](#))
- ▶ Perform a part of training that attends less to noise (e.g. [early stopping](#))
- ▶ [Regularization](#) (up next)



Example: quadratic regression

- One linear model best fits two data points
- But infinitely many quadratic ones do
 - How to choose among them?
- For polynomials: reduce degree
- Generally: **regularize**
 - Add constraint / loss term to reduce sensitivity to noisy data
- Example: $\min_{\theta} \mathcal{L}_{\theta}$ s.t. $\|\theta\| \leq C$
 - Equivalently: $\min_{\theta} \mathcal{L}_{\theta} + \alpha \|\theta\|^2$



L_2 regularization

- Modify the loss function by adding a regularization term
- L_2 regularization (ridge regression) for MSE: $\mathcal{L}_\theta = \frac{1}{2}(\|y - \theta^\top X\|^2 + \alpha\|\theta\|^2)$
- Optimally: $\theta^\top = yX^\top(XX^\top + \alpha I)^{-1}$
 - αI moves XX^\top away from singularity \rightarrow inverse exists, better “conditioned”
 - Shrinks θ towards 0 (as expected)
 - At the expense of training MSE
- Regularization term $\alpha\|\theta\|^2$ independent of data = prior?

Regularization and Bayesian prediction

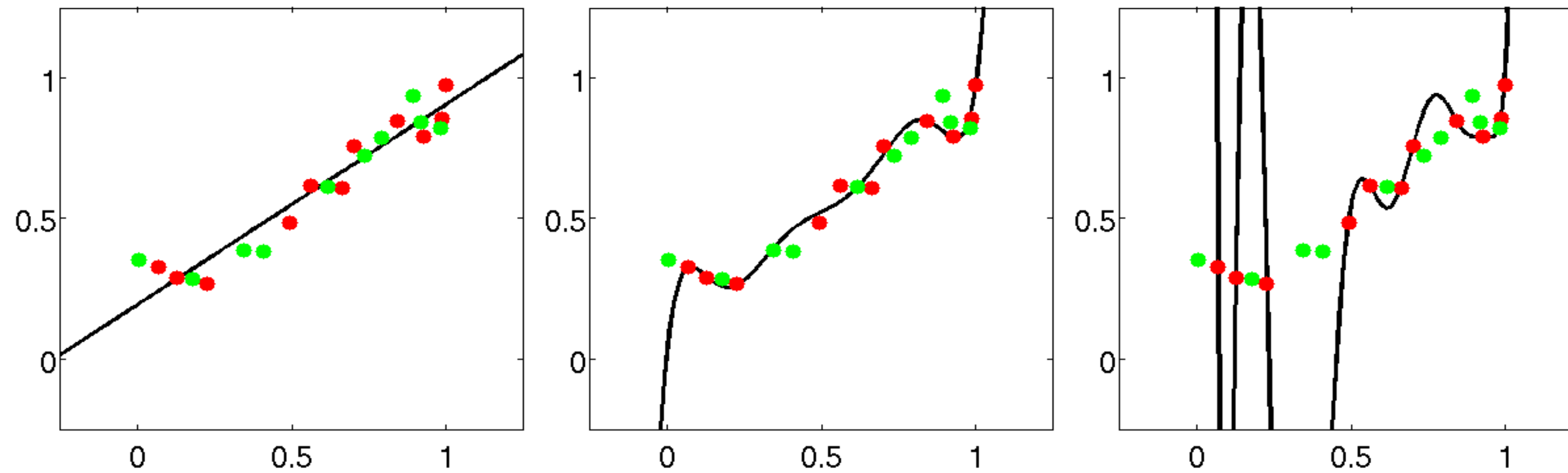
- Assume the data was generated using this process:
 - ▶ Parameter vector θ was sampled from a Gaussian: $\theta \sim \mathcal{N}(0, \alpha^{-1}I)$
 - ▶ Features X were sampled “somehow” (it won't matter)
 - ▶ Labels y are linear in X , but with Gaussian noise: $y = \theta^\top X + \epsilon \quad \epsilon \sim \mathcal{N}(0, I)$
- What is the joint distribution $p(\theta, X, y)$?
 - ▶ $p(\theta, X, y) = p(\theta)p(X)p(y | \theta, X) = \mathcal{N}(\theta; 0, \alpha^{-1}I)p(X)\mathcal{N}(y - \theta^\top X; 0, I)$
 - ▶ $\log p(\theta, X, y) = \log p(X) - \frac{1}{2}\alpha^2 \|\theta\|^2 - \frac{1}{2}\|y - \theta^\top X\|^2 + \text{const}$
 - ▶ $p(\theta | X, y) = \mathcal{N}(\theta; yX^\top (XX^\top + \alpha I)^{-1}, (XX^\top + \alpha I)^{-1})$

MAP θ

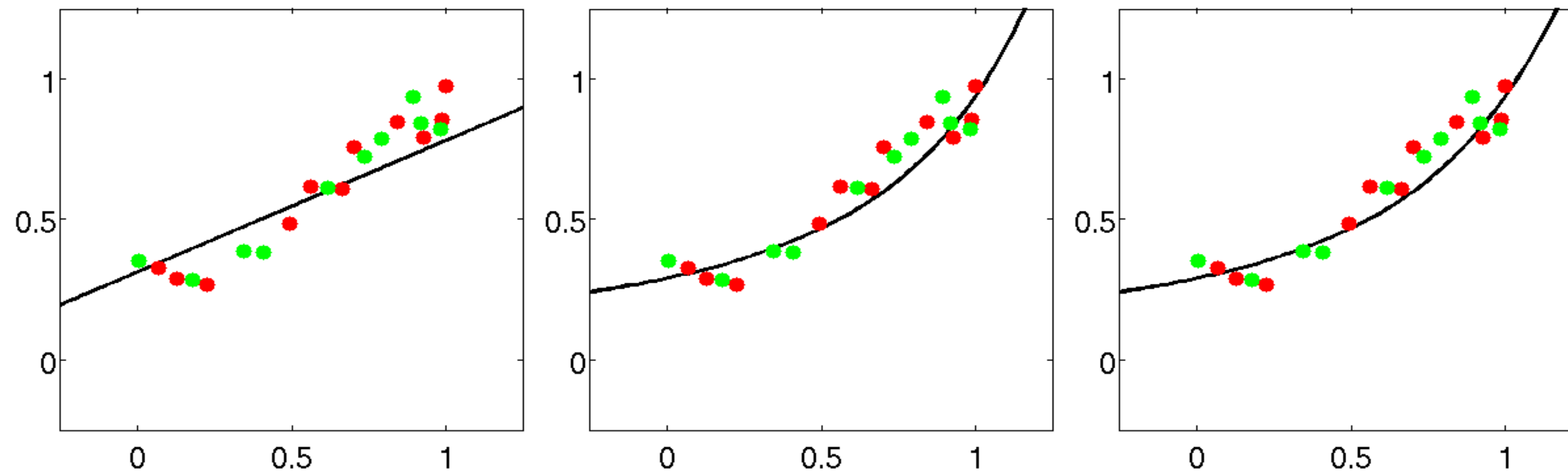
Regularization

- Comparing unregularized and regularized regression:

- $\alpha = 0$
(Unreg.)



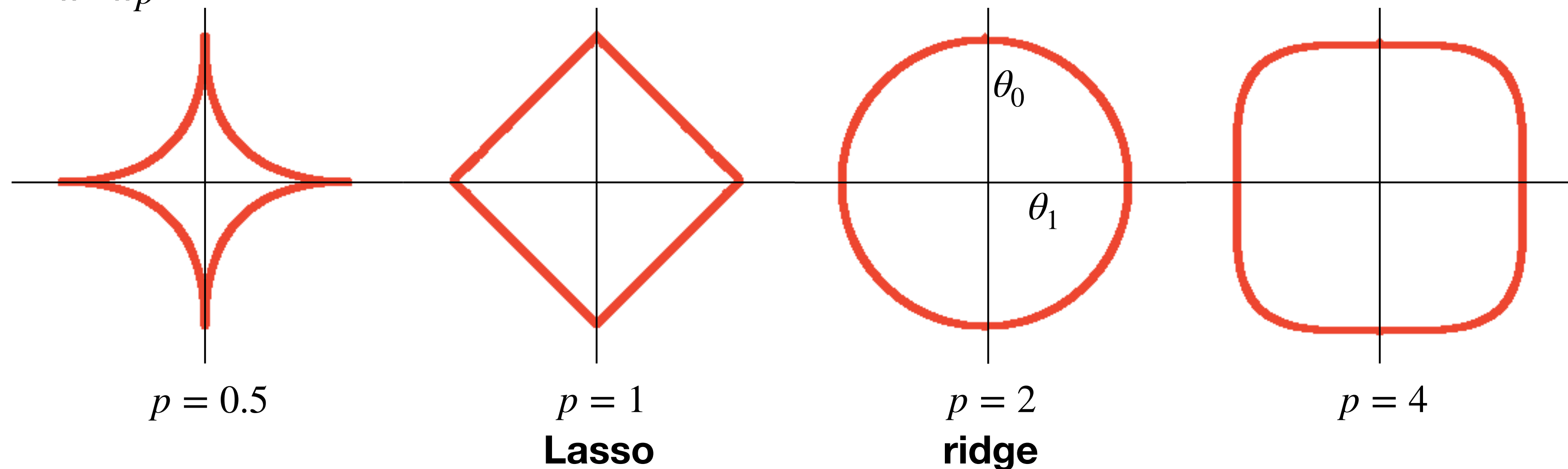
- $\alpha = 1$



L_p regularization

- Other popular regularizers are L_p norm: $\|\theta\|_p = \left(\sum_i |\theta_i|^p \right)^{\frac{1}{p}}$

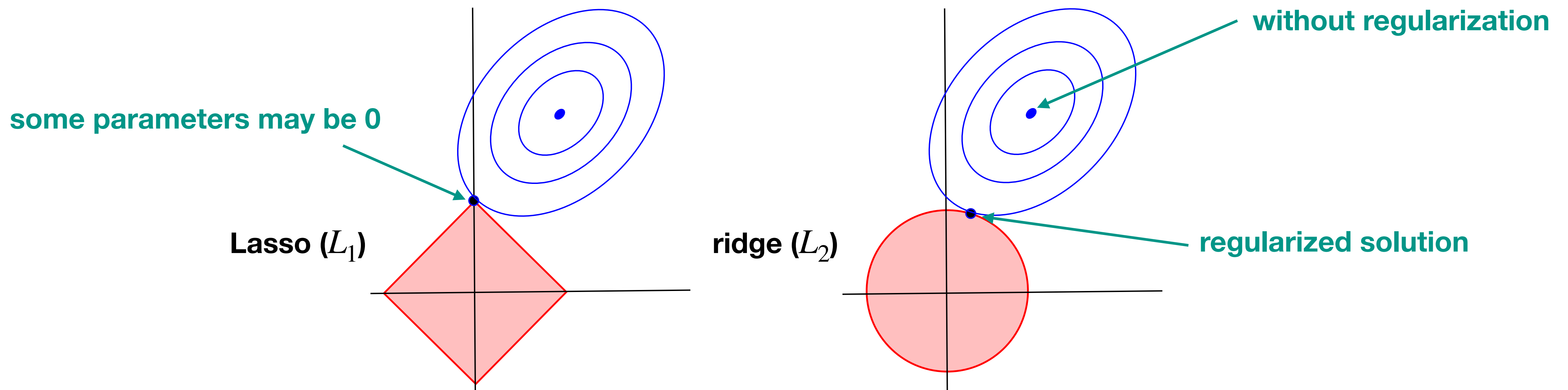
- Isosurfaces: ($\|\theta\|_p = \text{const}$)



- $L_0 = \lim_{p \rightarrow 0} L_p$: number of nonzero parameters, natural notion of model complexity
- $L_\infty = \lim_{p \rightarrow \infty} L_p$: maximum parameter value

Regularization: L_1 vs. L_2

- θ estimate balances training loss and regularization
- Lasso (L_1) tends to generate sparser solutions than ridge (L_2) regularizer



Today's lecture

Polynomial regression

Inductive bias and regularization

Cross-validation

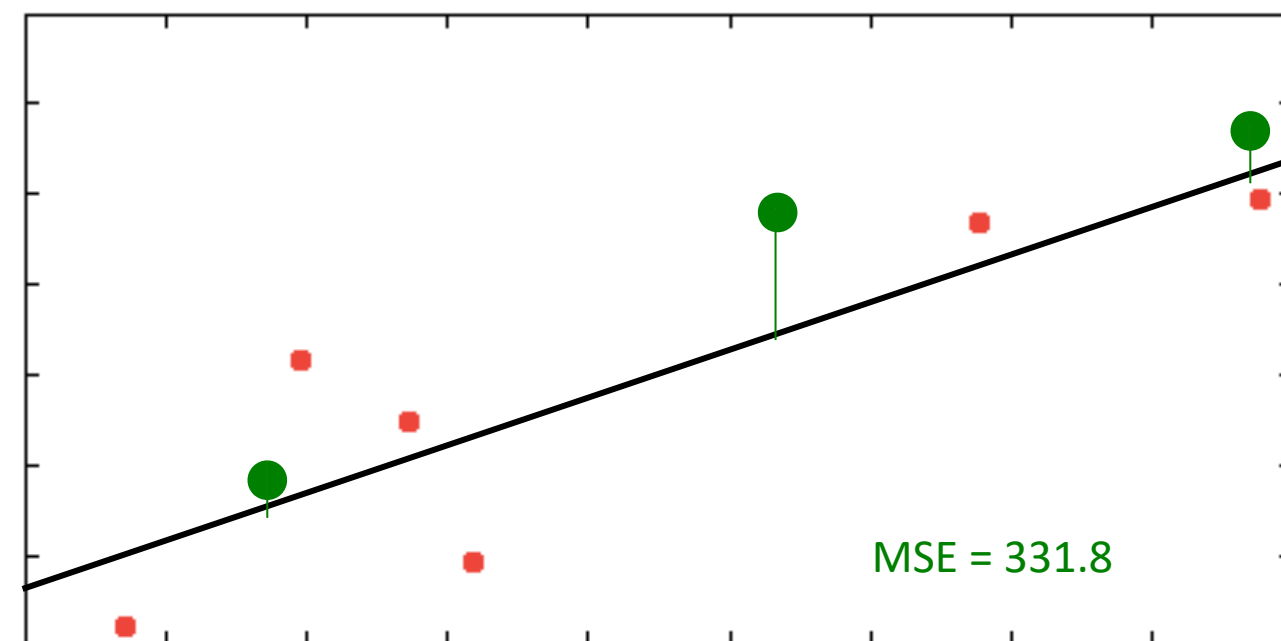
Linear classification

Validation

- To select model class / model **hyper-parameters** ϕ (e.g. polynomial degree)
 - ▶ Train models on training dataset: $\theta = \mathcal{A}_\phi(\mathcal{D}_{\text{training}})$
 - ▶ Evaluate models on **validation dataset**: $\mathcal{L} = \mathbb{E}_{x,y \sim \mathcal{D}_{\text{validation}}} [\ell_\theta(x, y)]$
- What if we don't get a validation set?
 - ▶ Split training set into training + validation

Hold-out method

- Hold out some data for validation; e.g., random 30% of the data
 - Don't just sample training + validation with repetitions — they must be disjoint
- How to split?
 - Too few training data points → poor training, bad θ
 - Too few validation data points → poor validation, bad loss estimate
- Can we use more splits?



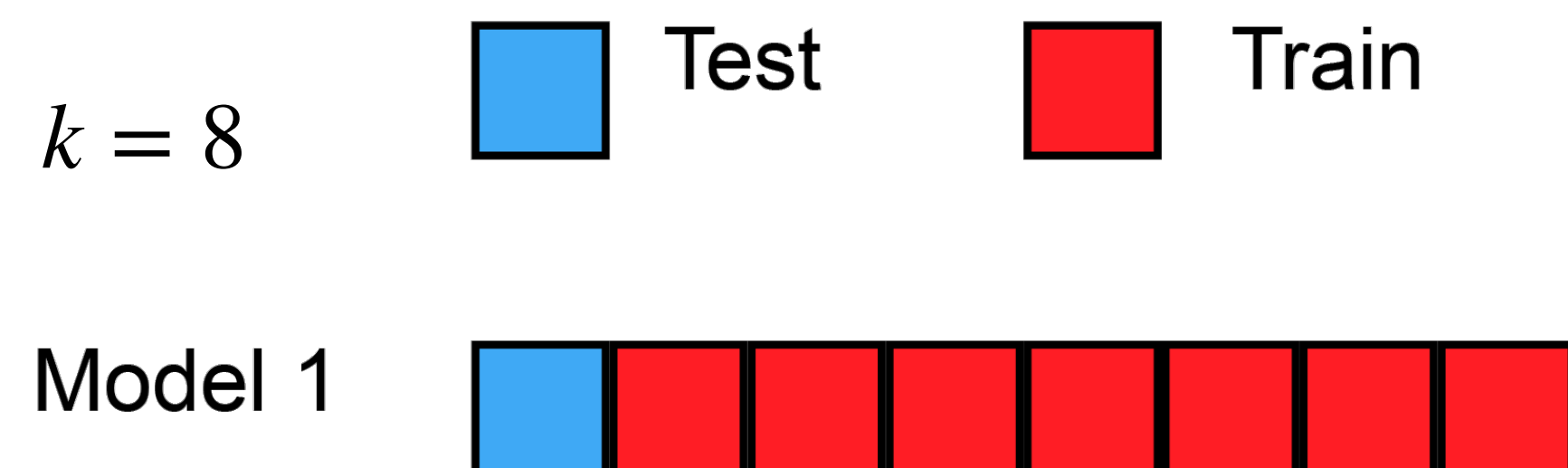
training data

validation data

$x^{(i)}$	$y^{(i)}$
88	79
32	-2
27	30
68	73
7	-16
20	43
53	77
17	16
87	94

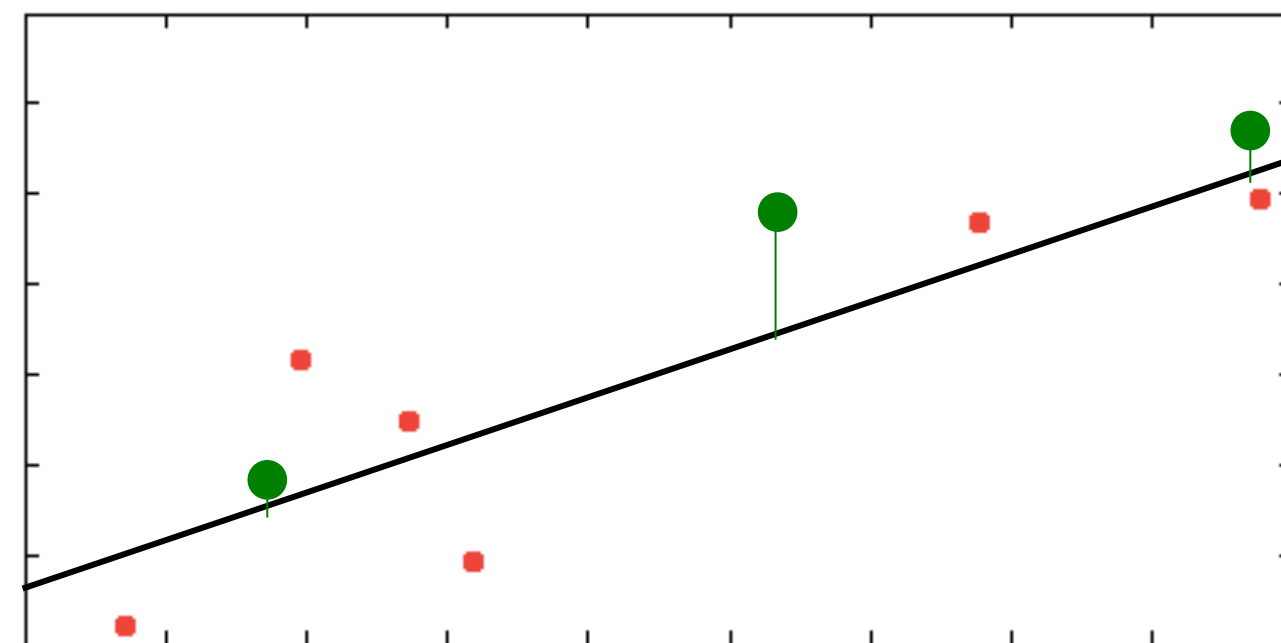
k -fold cross-validation method

- Randomly split the data into k disjoint sets
- For each of the k sets:
 - Hold it, train on the other $k - 1$ sets
 - Validate on the held-out set
- Use average validation loss to select model hyper-parameters ϕ
- Train with selected ϕ on **full data**

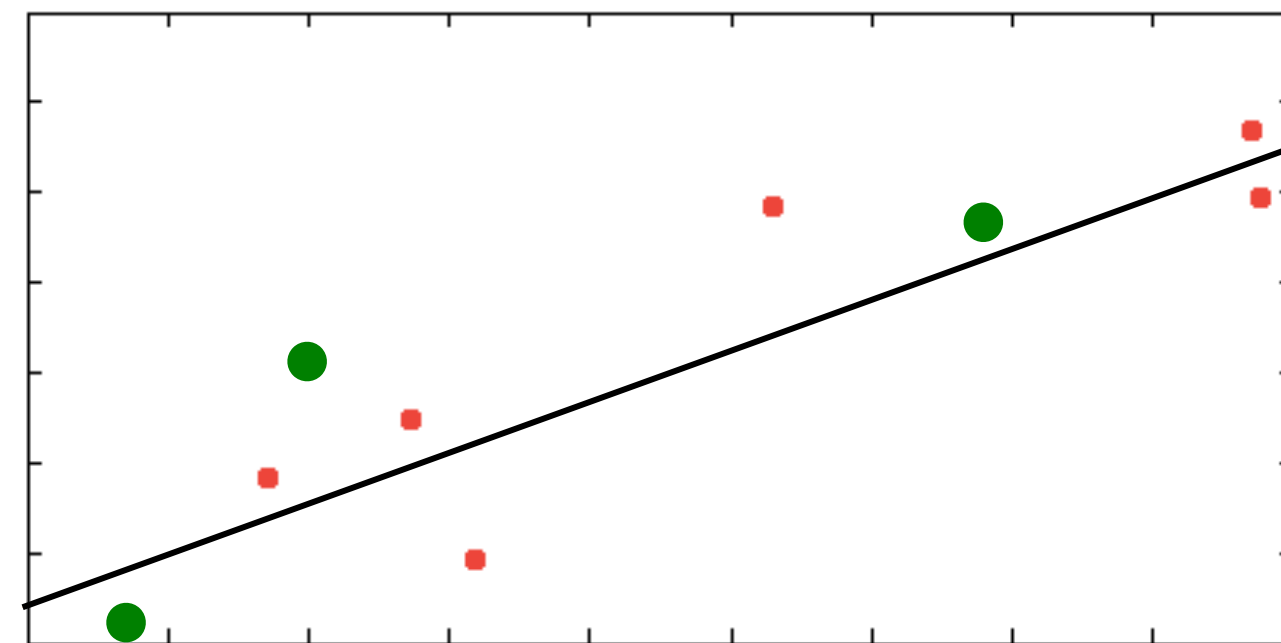


k -fold cross-validation method

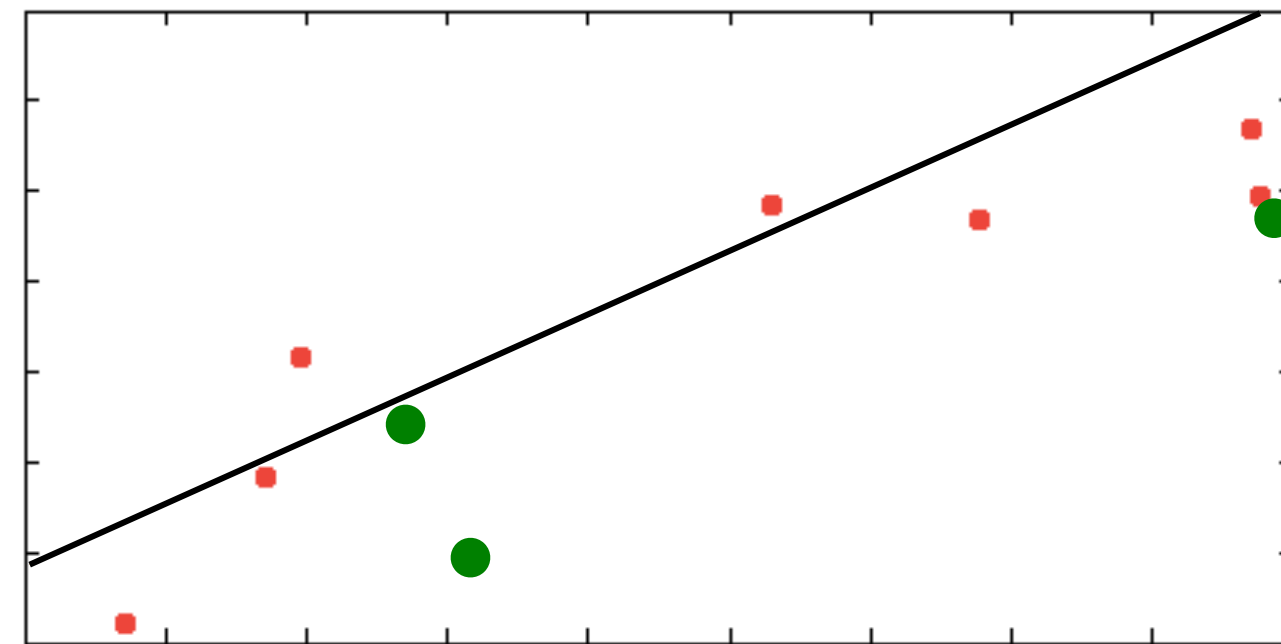
- Benefits:
 - ▶ Use all data for validation
 - ▶ Use all data to train final model



Split 1:
MSE = 331.8



Split 2:
MSE = 361.2



Split 3:
MSE = 669.8

3-Fold X-Val MSE
= 464.1

$x^{(i)}$	$y^{(i)}$
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k -fold cross-validation method

- Benefits:

- ▶ Use all data for validation
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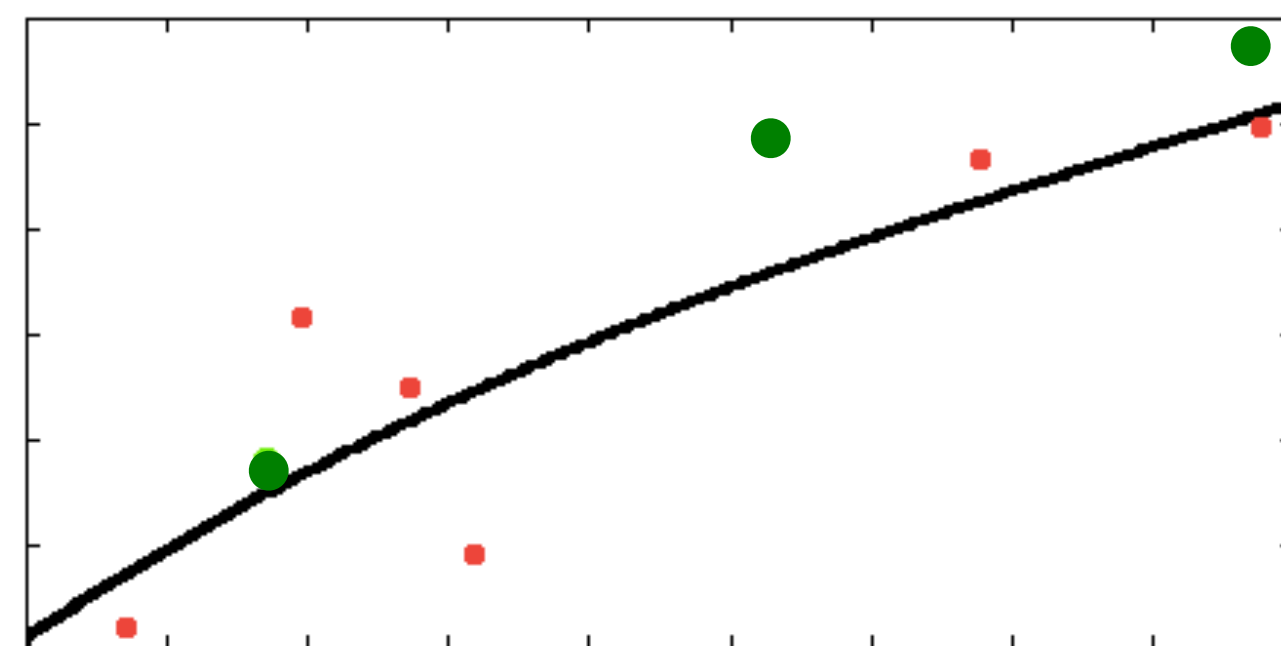
- Drawbacks:

- ▶ Trains k (+1) models
- ▶ Each model still gets noisy

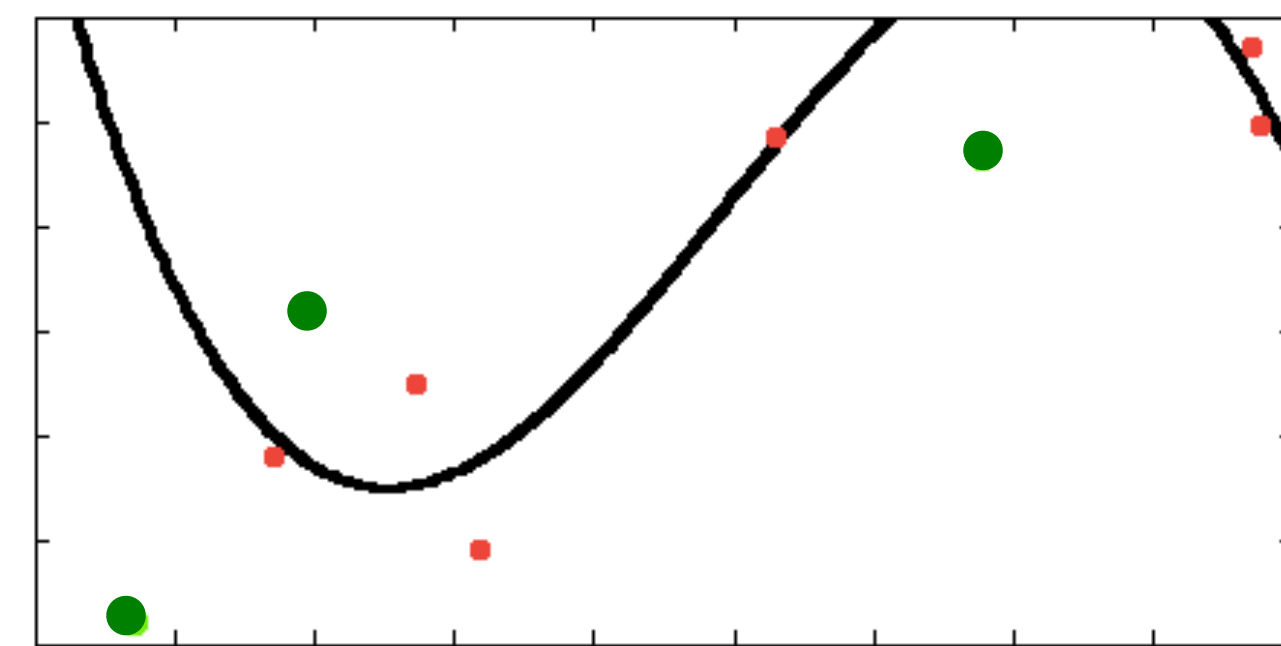
validation from $\frac{m}{k}$ data points

- ▶ No validation for the final model

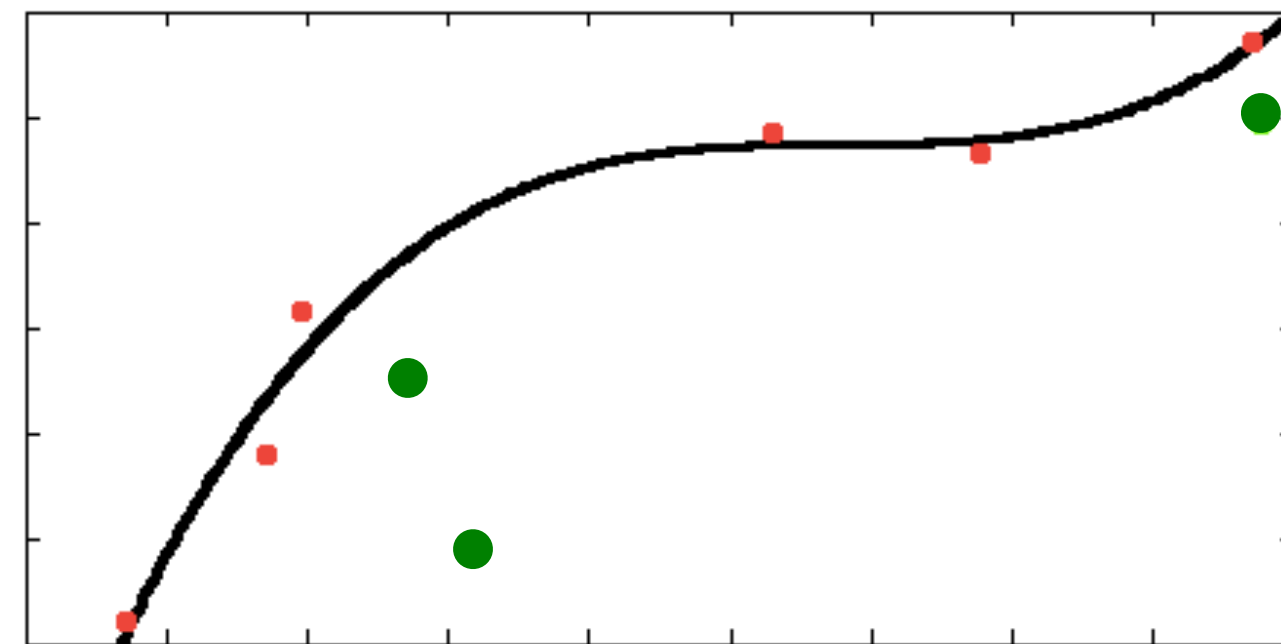
- When $k = m$: **Leave-One-Out (LOO)**



Split 1:
MSE = 280.5



Split 2:
MSE = 3081.3



Split 3:
MSE = 1640.1

3-Fold X-Val MSE
= 1667.3

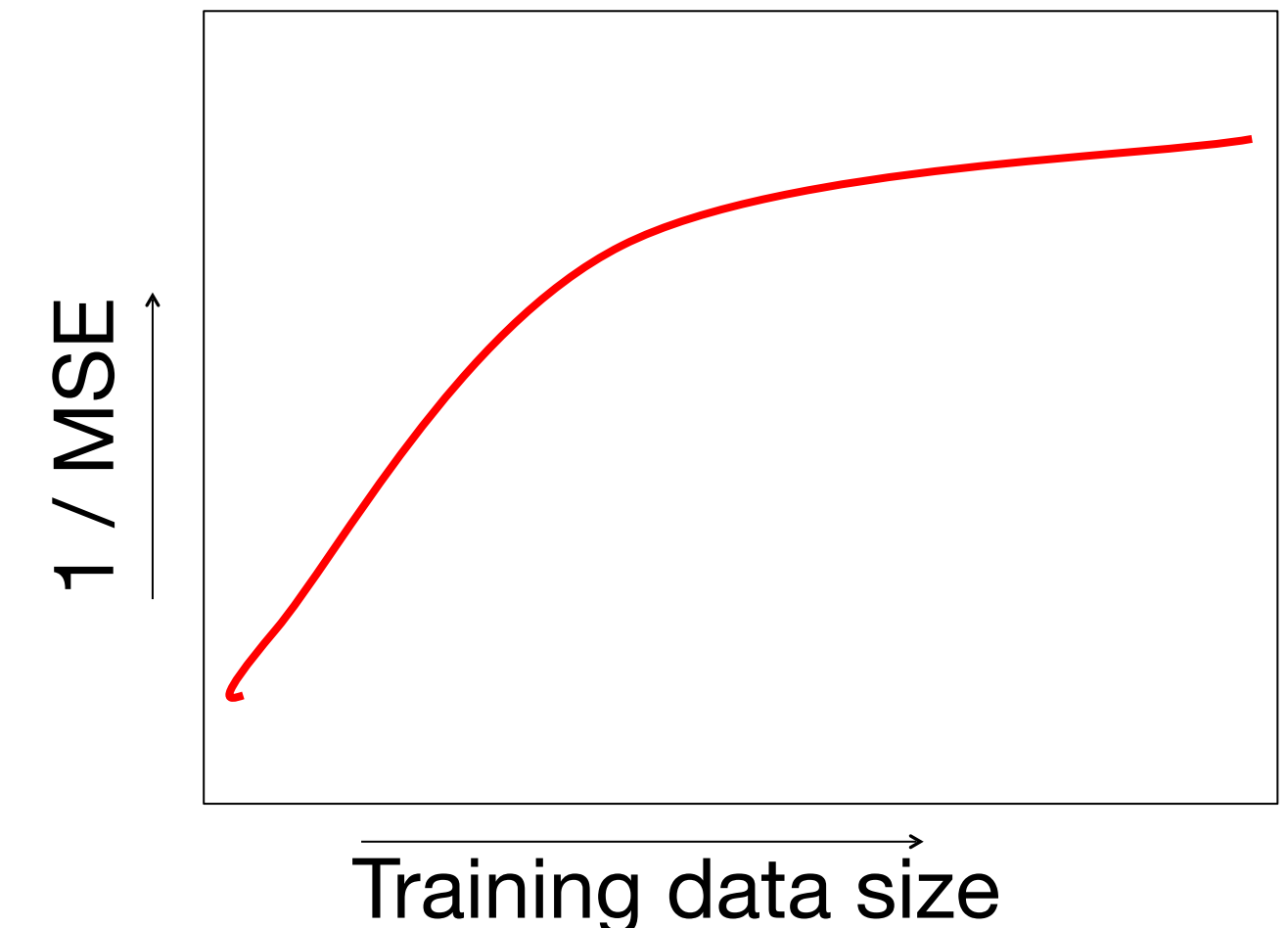
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Cross-validation: considerations

- Trade off model training time with loss estimation accuracy
- Single held-out set: train on $m' < m$ data points, estimate loss on the rest
 - m must be large enough for both training and validation
 - We have an estimate of the final model performance
- k -fold XVal: split data into k disjoint sets, train on all but one used for validation
 - Computationally more expensive: training k models
 - Each validated model may be worse: trained on $m - \frac{m}{k}$ data points
 - But: estimate loss on more data, output model trained on all data
- LOO XVal: train on all but one data point, validate it, average this over all data points

Learning curves

- Plot performance (higher = better) as a function of training size
 - Assess impact of fewer data on performance
 - E.g., $MSE_0 - MSE$ for regression, or $1 - \text{error rate}$ for classification
- Performance (properly measured) should increase with training size
 - Should improve quickly when data is scarce, saturate when there's “enough”
 - May need to average over multiple **experiments / trials / runs**



Today's lecture

Polynomial regression

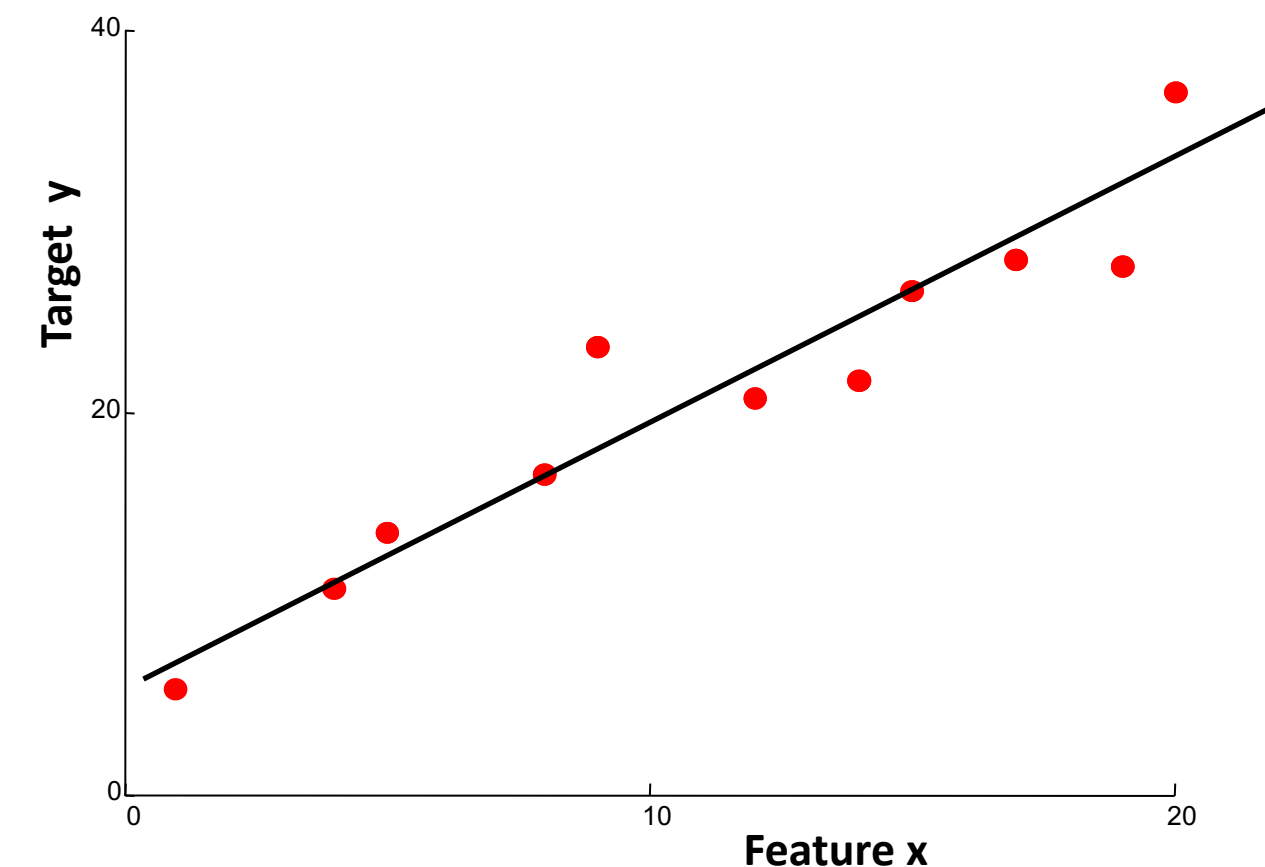
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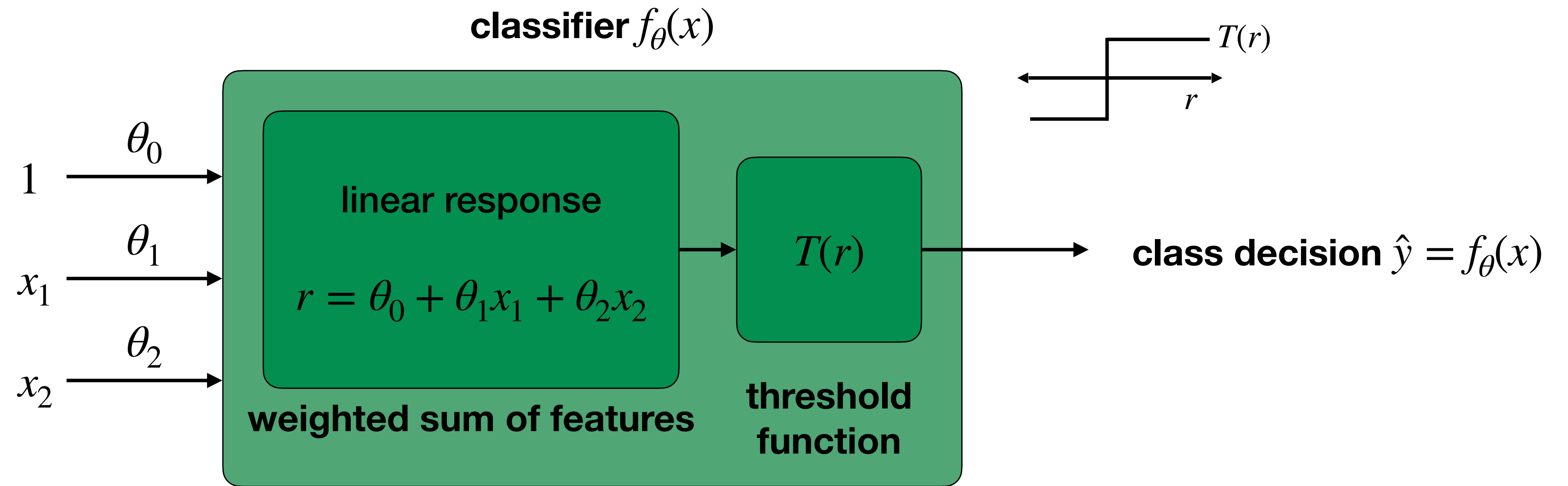
Linear classification

Linear regression vs. classification

- Regression:
 - Continuous **target** y
 - **Predictor** $\hat{y} = \theta^T x$
- Classification:
 - Discrete **label** y
 - **Classifier** $\hat{y} = ?$



Perceptron

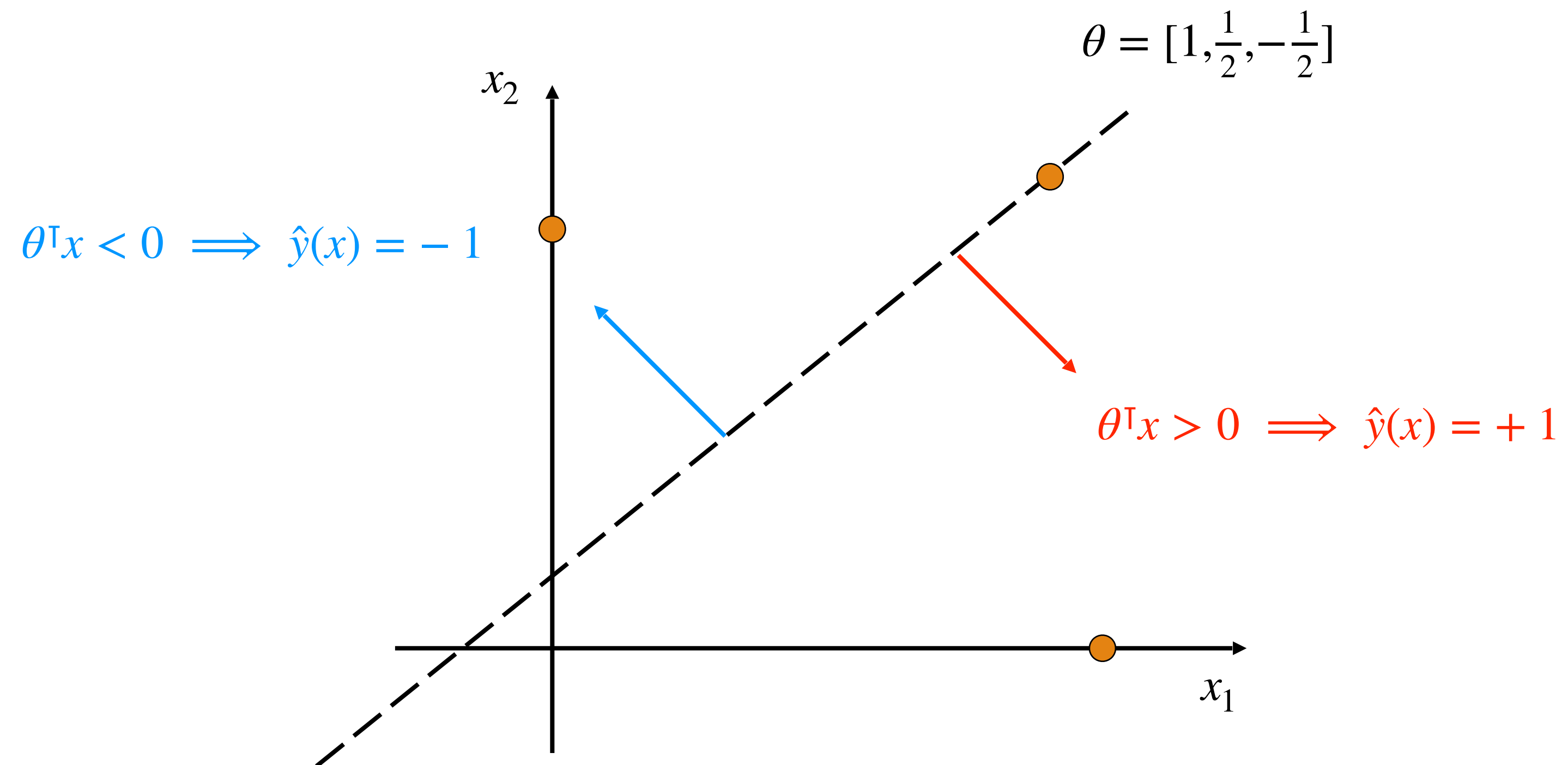


```
r = theta.T @ X      # compute linear response
y_hat = (r > 0)      # predict class 1 vs. 0
y_hat = 2*(r > 0) - 1 # predict class 1 vs. -1
```

Perceptron

- **Perceptron** = linear classifier
 - ▶ Parameters $\theta =$ **weights** (also denoted w)
 - ▶ **Response** = weighted sum of the features $r = \theta^\top x$
 - ▶ **Prediction** = thresholded response $\hat{y}(x) = T(r) = T(\theta^\top x)$
 - ▶ **Decision function:** $\hat{y}(x) = \begin{cases} +1 & \text{if } \theta^\top x > 0 \\ -1 & \text{otherwise} \end{cases}$ (for $T(r) = \text{sign}(r)$)
- Perceptron: a simple (vastly inaccurate) model of human neurons
 - ▶ Weights = “synapses”
 - ▶ Prediction = “neural firing”

Example



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