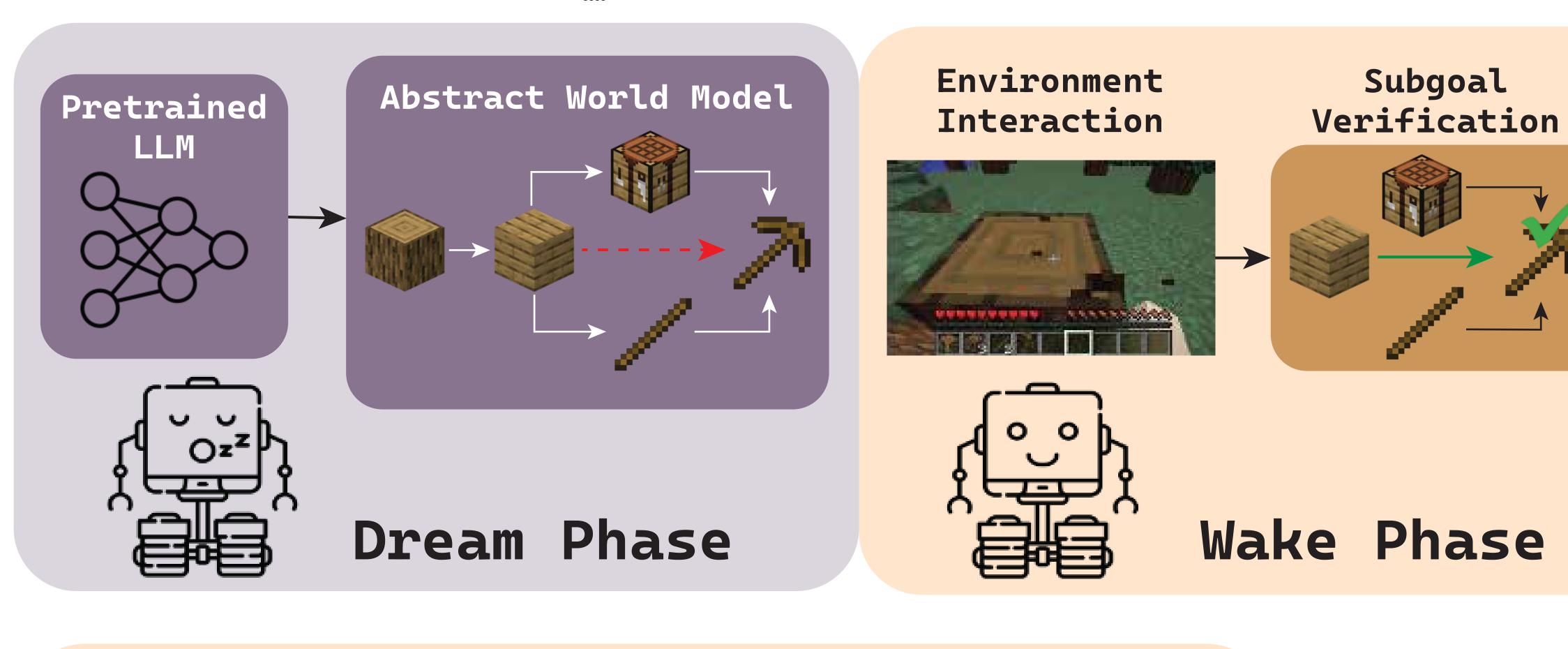


Do Embodied Agents Dream of Piselated Sheep? Embodied Decision Making using Language Guided World Modelling

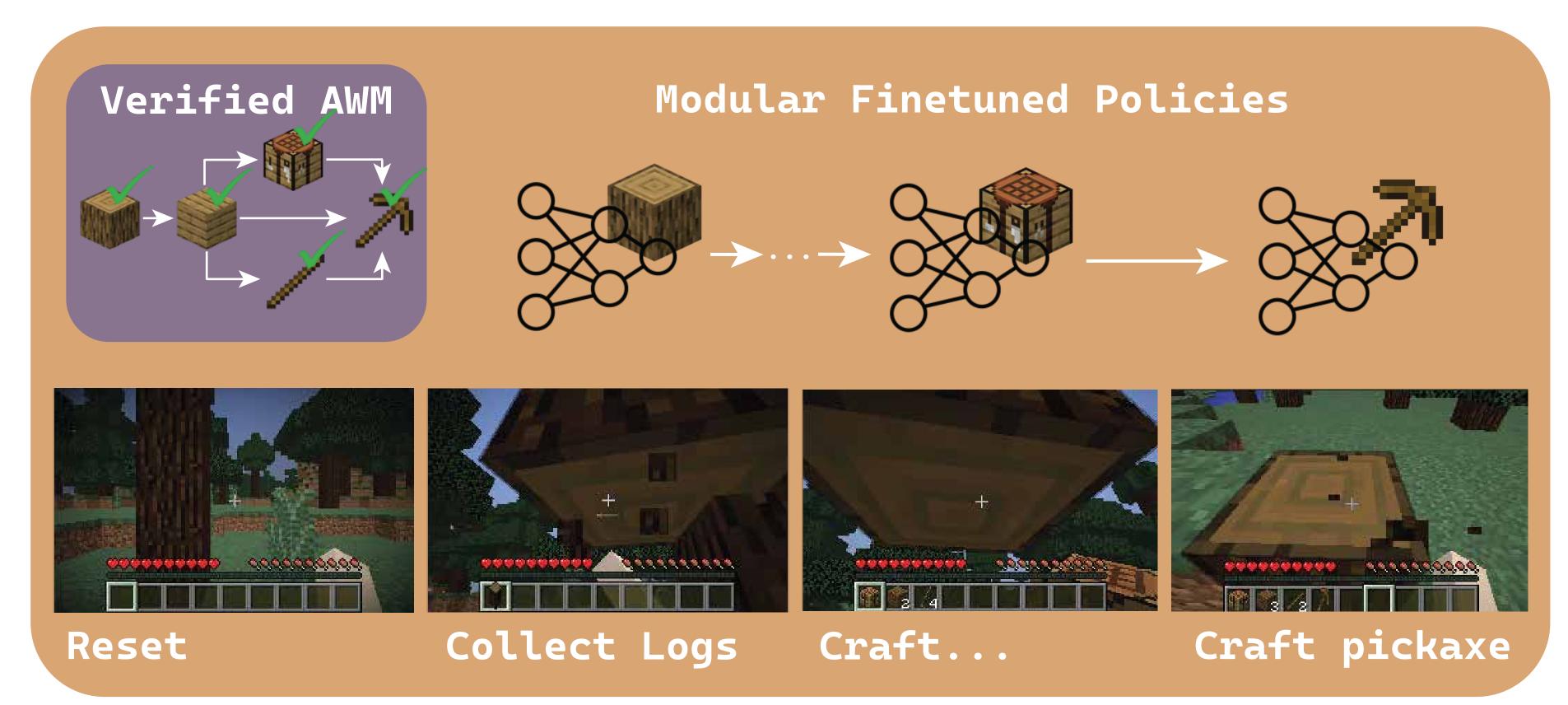
Kolby Nottingham² Prithviraj Ammanabrolu² Alane Suhr² Yejin Choi³ Hannaneh Hajishirzi³ Sameer Singh² Roy Fox²

1: University of California Irvine 2: Allen Institute for AI 3: University of Washington

DECHAN Training



DECHARD INTERCH

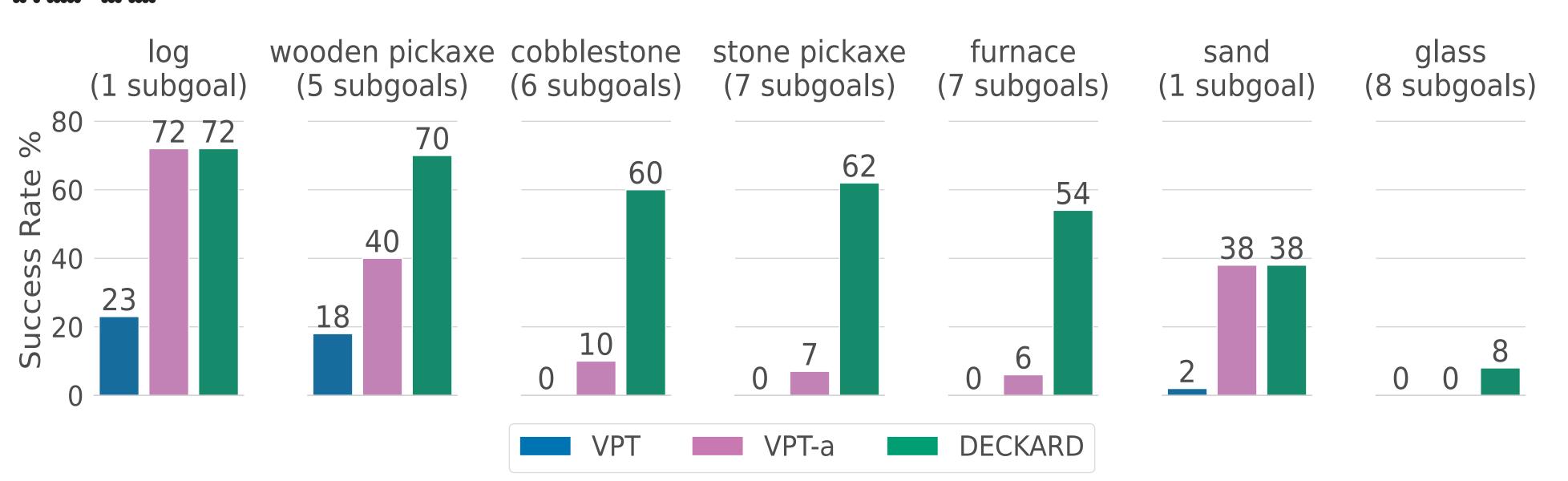


- Rather than learning tabula-rasa, RL agents can leverage existing knowledge.
- •LLMs for decision making should have a way to verify output and correct errors.

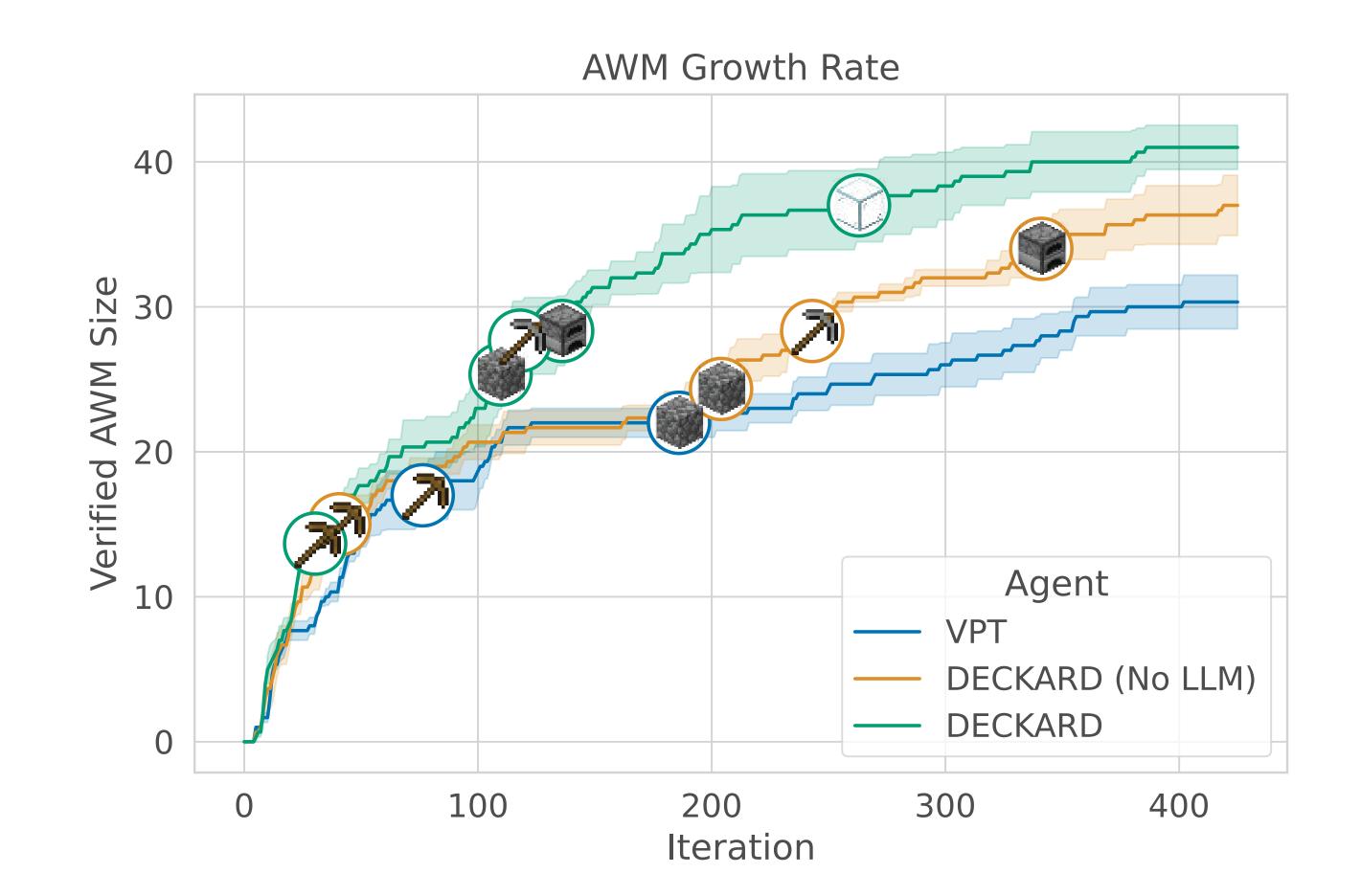
- DECKARD operates in two phases
- 1. Dream Phase
- Sample the next subgoal from an LLM
- 2. Wake Phase
- Agent explores to reach subgoal
- Subgoal is verified or corrected



deckardagent.github.io knotting@uci.edu



• DECKARD outperforms pretrained agents (VPT¹) and RL finetuned agents (VPT-a) on crafting tasks.



- DECKARD discovers new recipes faster than baseline agents and ablations.
- •LLM guidance is key to exploring the state space.

1. Baker, B., Akkaya, I., Zhokov, P., Huizinga, J., Tang, J., Ecoffet, A., Houghton, B., Sampedro, R. and Clune, J., 2022. Video pretraining (vpt): Learning to act by watching unlabeled online videos. Advances in Neural Information Processing Systems, 35, pp.24639-24654.